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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'fanotify\_mark.2'***

#### ***\$ man fanotify\_mark.2***

FANOTIFY\_MARK(2)                      Linux Programmer's Manual                      FANOTIFY\_MARK(2)

#### **NAME**

fanotify\_mark - add, remove, or modify an fanotify mark on a filesystem object

#### **SYNOPSIS**

```
#include <sys/fanotify.h>

int fanotify_mark(int fanotify_fd, unsigned int flags,
                  uint64_t mask, int dirfd, const char *pathname);
```

#### **DESCRIPTION**

For an overview of the fanotify API, see fanotify(7).

fanotify\_mark() adds, removes, or modifies an fanotify mark on a filesystem object. The caller must have read permission on the filesystem object that is to be marked.

The fanotify\_fd argument is a file descriptor returned by fanotify\_init(2).

flags is a bit mask describing the modification to perform. It must include exactly one of the following values:

#### **FAN\_MARK\_ADD**

The events in mask will be added to the mark mask (or to the ignore mask). mask must be nonempty or the error EINVAL will occur.

#### **FAN\_MARK\_REMOVE**

The events in argument mask will be removed from the mark mask (or from the ignore mask). mask must be nonempty or the error EINVAL will occur.

#### **FAN\_MARK\_FLUSH**

Remove either all marks for filesystems, all marks for mounts, or all marks for directories and files from the fanotify group. If flags contains FAN\_MARK\_MOUNT, all

marks for mounts are removed from the group. If flags contains FAN\_MARK\_FILESYSTEM, all marks for filesystems are removed from the group. Otherwise, all marks for directories and files are removed. No flag other than and at most one of the flags FAN\_MARK\_MOUNT or FAN\_MARK\_FILESYSTEM can be used in conjunction with FAN\_MARK\_FLUSH. mask is ignored.

If none of the values above is specified, or more than one is specified, the call fails with the error EINVAL.

In addition, zero or more of the following values may be ORed into flags:

#### FAN\_MARK\_DONT\_FOLLOW

If pathname is a symbolic link, mark the link itself, rather than the file to which it refers. (By default, fanotify\_mark() dereferences pathname if it is a symbolic link.)

#### FAN\_MARK\_ONLYDIR

If the filesystem object to be marked is not a directory, the error ENOTDIR shall be raised.

#### FAN\_MARK\_MOUNT

Mark the mount point specified by pathname. If pathname is not itself a mount point, the mount point containing pathname will be marked. All directories, subdirectories, and the contained files of the mount point will be monitored. The events which require that filesystem objects are identified by file handles, such as FAN\_CREATE, FAN\_ATTRIB, FAN\_MOVE, and FAN\_DELETE\_SELF, cannot be provided as a mask when flags contains FAN\_MARK\_MOUNT. Attempting to do so will result in the error EINVAL being returned.

#### FAN\_MARK\_FILESYSTEM (since Linux 4.20)

Mark the filesystem specified by pathname. The filesystem containing pathname will be marked. All the contained files and directories of the filesystem from any mount point will be monitored.

#### FAN\_MARK\_IGNORED\_MASK

The events in mask shall be added to or removed from the ignore mask.

#### FAN\_MARK\_IGNORED\_SURV\_MODIFY

The ignore mask shall survive modify events. If this flag is not set, the ignore mask is cleared when a modify event occurs for the ignored file or directory.

mask defines which events shall be listened for (or which shall be ignored). It is a bit

mask composed of the following values:

#### FAN\_ACCESS

Create an event when a file or directory (but see BUGS) is accessed (read).

#### FAN\_MODIFY

Create an event when a file is modified (write).

#### FAN\_CLOSE\_WRITE

Create an event when a writable file is closed.

#### FAN\_CLOSE\_NOWRITE

Create an event when a read-only file or directory is closed.

#### FAN\_OPEN

Create an event when a file or directory is opened.

#### FAN\_OPEN\_EXEC (since Linux 5.0)

Create an event when a file is opened with the intent to be executed. See NOTES for additional details.

#### FAN\_ATTRIB (since Linux 5.1)

Create an event when the metadata for a file or directory has changed. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_CREATE (since Linux 5.1)

Create an event when a file or directory has been created in a marked parent directory. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_DELETE (since Linux 5.1)

Create an event when a file or directory has been deleted in a marked parent directory. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_DELETE\_SELF (since Linux 5.1)

Create an event when a marked file or directory itself is deleted. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_MOVED\_FROM (since Linux 5.1)

Create an event when a file or directory has been moved from a marked parent directory. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_MOVED\_TO (since Linux 5.1)

Create an event when a file or directory has been moved to a marked parent directory. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_MOVE\_SELF (since Linux 5.1)

Create an event when a marked file or directory itself has been moved. An fanotify group that identifies filesystem objects by file handles is required.

#### FAN\_OPEN\_PERM

Create an event when a permission to open a file or directory is requested. An fanotify file descriptor created with FAN\_CLASS\_PRE\_CONTENT or FAN\_CLASS\_CONTENT is required.

#### FAN\_OPEN\_EXEC\_PERM (since Linux 5.0)

Create an event when a permission to open a file for execution is requested. An fanotify file descriptor created with FAN\_CLASS\_PRE\_CONTENT or FAN\_CLASS\_CONTENT is required. See NOTES for additional details.

#### FAN\_ACCESS\_PERM

Create an event when a permission to read a file or directory is requested. An fanotify file descriptor created with FAN\_CLASS\_PRE\_CONTENT or FAN\_CLASS\_CONTENT is required.

#### FAN\_ONDIR

Create events for directories?for example, when opendir(3), readdir(3) (but see BUGS), and closedir(3) are called. Without this flag, events are created only for files. In the context of directory entry events, such as FAN\_CREATE, FAN\_DELETE, FAN\_MOVED\_FROM, and FAN\_MOVED\_TO, specifying the flag FAN\_ONDIR is required in order to create events when subdirectory entries are modified (i.e., mkdir(2)/rmdir(2)).

#### FAN\_EVENT\_ON\_CHILD

Events for the immediate children of marked directories shall be created. The flag has no effect when marking mounts and filesystems. Note that events are not generated for children of the subdirectories of marked directories. More specifically, the directory entry modification events FAN\_CREATE, FAN\_DELETE, FAN\_MOVED\_FROM, and FAN\_MOVED\_TO are not generated for any entry modifications performed inside subdirectories of marked directories. Note that the events FAN\_DELETE\_SELF and FAN\_MOVE\_SELF are not generated for children of marked directories. To monitor

complete directory trees it is necessary to mark the relevant mount or filesystem.

The following composed values are defined:

#### FAN\_CLOSE

A file is closed (FAN\_CLOSE\_WRITE|FAN\_CLOSE\_NOWRITE).

#### FAN\_MOVE

A file or directory has been moved (FAN\_MOVED\_FROM|FAN\_MOVED\_TO).

The filesystem object to be marked is determined by the file descriptor `dirfd` and the pathname specified in `pathname`:

- \* If `pathname` is `NULL`, `dirfd` defines the filesystem object to be marked.
- \* If `pathname` is `NULL`, and `dirfd` takes the special value `AT_FDCWD`, the current working directory is to be marked.
- \* If `pathname` is absolute, it defines the filesystem object to be marked, and `dirfd` is ignored.
- \* If `pathname` is relative, and `dirfd` does not have the value `AT_FDCWD`, then the filesystem object to be marked is determined by interpreting `pathname` relative the directory referred to by `dirfd`.
- \* If `pathname` is relative, and `dirfd` has the value `AT_FDCWD`, then the filesystem object to be marked is determined by interpreting `pathname` relative the current working directory.

#### RETURN VALUE

On success, `fanotify_mark()` returns 0. On error, -1 is returned, and `errno` is set to indicate the error.

#### ERRORS

**EBADF** An invalid file descriptor was passed in `fanotify_fd`.

**EINVAL** An invalid value was passed in `flags` or `mask`, or `fanotify_fd` was not an `fanotify` file descriptor.

**EINVAL** The `fanotify` file descriptor was opened with `FAN_CLASS_NOTIF` or the `fanotify` group identifies filesystem objects by file handles and `mask` contains a flag for permission events (`FAN_OPEN_PERM` or `FAN_ACCESS_PERM`).

**ENODEV** The filesystem object indicated by `pathname` is not associated with a filesystem that supports `fsid` (e.g., `tmpfs(5)`). This error can be returned only with an `fanotify` group that identifies filesystem objects by file handles.

**ENOENT** The filesystem object indicated by `dirfd` and `pathname` does not exist. This error

also occurs when trying to remove a mark from an object which is not marked.

**ENOMEM** The necessary memory could not be allocated.

**ENOSPC** The number of marks exceeds the limit of 8192 and the `FAN_UNLIMITED_MARKS` flag was not specified when the fanotify file descriptor was created with `fanotify_init(2)`.

**ENOSYS** This kernel does not implement `fanotify_mark()`. The fanotify API is available only if the kernel was configured with `CONFIG_FANOTIFY`.

**ENOTDIR**

flags contains `FAN_MARK_ONLYDIR`, and `dirfd` and `pathname` do not specify a directory.

**EOPNOTSUPP**

The object indicated by `pathname` is associated with a filesystem that does not support the encoding of file handles. This error can be returned only with a fanotify group that identifies filesystem objects by file handles.

**EXDEV** The filesystem object indicated by `pathname` resides within a filesystem subvolume (e.g., `btrfs(5)`) which uses a different `fsid` than its root superblock. This error can be returned only with a fanotify group that identifies filesystem objects by file handles.

## VERSIONS

`fanotify_mark()` was introduced in version 2.6.36 of the Linux kernel and enabled in version 2.6.37.

## CONFORMING TO

This system call is Linux-specific.

## NOTES

### `FAN_OPEN_EXEC` and `FAN_OPEN_EXEC_PERM`

When using either `FAN_OPEN_EXEC` or `FAN_OPEN_EXEC_PERM` within the mask, events of these types will be returned only when the direct execution of a program occurs. More specifically, this means that events of these types will be generated for files that are opened using `execve(2)`, `execveat(2)`, or `uselib(2)`. Events of these types will not be raised in the situation where an interpreter is passed (or reads) a file for interpretation.

Additionally, if a mark has also been placed on the Linux dynamic linker, a user should also expect to receive an event for it when an ELF object has been successfully opened using `execve(2)` or `execveat(2)`.

For example, if the following ELF binary were to be invoked and a `FAN_OPEN_EXEC` mark has been placed on `/:`

```
$ /bin/echo foo
```

The listening application in this case would receive FAN\_OPEN\_EXEC events for both the ELF binary and interpreter, respectively:

```
/bin/echo
```

```
/lib64/ld-linux-x86-64.so.2
```

## BUGS

The following bugs were present in Linux kernels before version 3.16:

- \* If `flags` contains FAN\_MARK\_FLUSH, `dirfd`, and `pathname` must specify a valid filesystem object, even though this object is not used.
- \* `readdir(2)` does not generate a FAN\_ACCESS event.
- \* If `fanotify_mark()` is called with FAN\_MARK\_FLUSH, `flags` is not checked for invalid values.

## SEE ALSO

`fanotify_init(2)`, `fanotify(7)`

## COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.