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***Rocky Enterprise Linux 9.2 Manual Pages on command 'getnetpath.3t'***

**\$ man getnetpath.3t**

GETNETPATH(3)                      BSD Library Functions Manual                      GETNETPATH(3)

**NAME**

getnetpath, setnetpath, endnetpath ? get /etc/netconfig entry corresponding to NETPATH com?  
ponent

**SYNOPSIS**

```
#include <netconfig.h>

struct netconfig *
getnetpath(void *handlep);

void *
setnetpath(void);

int
endnetpath(void *handlep);
```

**DESCRIPTION**

The routines described in this page provide the application access to the system network configuration database, /etc/netconfig, as it is ?filtered? by the NETPATH environment variable (see environ(7)). See getnetconfig(3) for other routines that also access the network configuration database directly. The NETPATH variable is a list of colon-separated network

identifiers.

The `getnetpath()` function returns a pointer to the `netconfig` database entry corresponding to the first valid `NETPATH` component. The `netconfig` entry is formatted as a struct `netconfig`. On each subsequent call, `getnetpath()` returns a pointer to the `netconfig` entry that corresponds to the next valid `NETPATH` component. The `getnetpath()` function can thus be used to search the `netconfig` database for all networks included in the `NETPATH` variable. When `NETPATH` has been exhausted, `getnetpath()` returns `NULL`.

A call to `setnetpath()` binds to or rewinds `NETPATH`. The `setnetpath()` function must be called before the first call to `getnetpath()` and may be called at any other time. It returns a handle that is used by `getnetpath()`.

The `getnetpath()` function silently ignores invalid `NETPATH` components. A `NETPATH` component is invalid if there is no corresponding entry in the `netconfig` database.

If the `NETPATH` variable is unset, `getnetpath()` behaves as if `NETPATH` were set to the sequence of default or visible networks in the `netconfig` database, in the order in which they are listed.

The `endnetpath()` function may be called to unbind from `NETPATH` when processing is complete, releasing resources for reuse. Programmers should be aware, however, that `endnetpath()` frees all memory allocated by `getnetpath()` for the struct `netconfig` data structure.

## RETURN VALUES

The `setnetpath()` function returns a handle that is used by `getnetpath()`. In case of an error, `setnetpath()` returns `NULL`.

The `endnetpath()` function returns 0 on success and -1 on failure (for example, if `setnetpath()` was not called previously). The `nc_perror()` or `nc_spperror()` function can be used to print out the reason for failure. See `getnetconfig(3)`.

When first called, `getnetpath()` returns a pointer to the `netconfig` database entry corresponding to the first valid `NETPATH` component. When `NETPATH` has been exhausted, `getnetpath()` returns `NULL`.

#### AVAILABILITY

These functions are part of `libtirpc`.

#### SEE ALSO

`getnetconfig(3)`, `netconfig(5)`, `environ(7)`

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