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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'inet\_pton.3'***

**\$ man inet\_pton.3**

INET\_PTON(3)

Linux Programmer's Manual

INET\_PTON(3)

#### **NAME**

inet\_pton - convert IPv4 and IPv6 addresses from text to binary form

#### **SYNOPSIS**

```
#include <arpa/inet.h>

int inet_pton(int af, const char *src, void *dst);
```

#### **DESCRIPTION**

This function converts the character string src into a network address structure in the af address family, then copies the network address structure to dst. The af argument must be either AF\_INET or AF\_INET6. dst is written in network byte order.

The following address families are currently supported:

##### **AF\_INET**

src points to a character string containing an IPv4 network address in dotted-decimal format, "ddd.ddd.ddd.ddd", where ddd is a decimal number of up to three digits in the range 0 to 255. The address is converted to a struct in\_addr and copied to dst, which must be sizeof(struct in\_addr) (4) bytes (32 bits) long.

##### **AF\_INET6**

src points to a character string containing an IPv6 network address. The address is converted to a struct in6\_addr and copied to dst, which must be sizeof(struct in6\_addr) (16) bytes (128 bits) long. The allowed formats for IPv6 addresses follow these rules:

1. The preferred format is x:x:x:x:x:x:x:x. This form consists of eight hexadecimal numbers, each of which expresses a 16-bit value (i.e., each x can be up to 4

bytes).

hex digits).

2. A series of contiguous zero values in the preferred format can be abbreviated to ::. Only one instance of :: can occur in an address. For example, the loopback address 0:0:0:0:0:0:1 can be abbreviated as ::1. The wildcard address, consisting of all zeros, can be written as ::.

3. An alternate format is useful for expressing IPv4-mapped IPv6 addresses. This form is written as x:x:x:x:x:d.d.d.d, where the six leading xs are hexadecimal values that define the six most-significant 16-bit pieces of the address (i.e., 96 bits), and the ds express a value in dotted-decimal notation that defines the least significant 32 bits of the address. An example of such an address is ::FFFF:204.152.189.116.

See RFC 2373 for further details on the representation of IPv6 addresses.

## RETURN VALUE

inet\_pton() returns 1 on success (network address was successfully converted). 0 is returned if src does not contain a character string representing a valid network address in the specified address family. If af does not contain a valid address family, -1 is returned and errno is set to EAFNOSUPPORT.

## ATTRIBUTES

For an explanation of the terms used in this section, see attributes(7).

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?Interface ? Attribute ? Value ?

??

?inet\_pton() ? Thread safety ? MT-Safe locale ?

??

## CONFORMING TO

POSIX.1-2001, POSIX.1-2008.

## NOTES

Unlike inet\_aton(3) and inet\_addr(3), inet\_pton() supports IPv6 addresses. On the other hand, inet\_pton() accepts only IPv4 addresses in dotted-decimal notation, whereas inet\_aton(3) and inet\_addr(3) allow the more general numbers-and-dots notation (hexadecimal and octal number formats, and formats that don't require all four bytes to be explicitly written). For an interface that handles both IPv6 addresses, and IPv4 addresses in numbers-and-dots notation, see getaddrinfo(3).

## BUGS

AF\_INET6 does not recognize IPv4 addresses. An explicit IPv4-mapped IPv6 address must be supplied in src instead.

## EXAMPLES

The program below demonstrates the use of `inet_pton()` and `inet_ntop(3)`. Here are some example runs:

```
$ ./a.out i6 0:0:0:0:0:0:0:0
::
$ ./a.out i6 1:0:0:0:0:0:0:8
1::8
$ ./a.out i6 0:0:0:0:0:FFFF:204.152.189.116
::ffff:204.152.189.116
```

Program source

```
#include <arpa/inet.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int
main(int argc, char *argv[])
{
    unsigned char buf[sizeof(struct in6_addr)];
    int domain, s;
    char str[INET6_ADDRSTRLEN];
    if (argc != 3) {
        fprintf(stderr, "Usage: %s {i4|i6|<num>} string\n", argv[0]);
        exit(EXIT_FAILURE);
    }
    domain = (strcmp(argv[1], "i4") == 0) ? AF_INET :
        (strcmp(argv[1], "i6") == 0) ? AF_INET6 : atoi(argv[1]);
    s = inet_pton(domain, argv[2], buf);
    if (s <= 0) {
        if (s == 0)
            fprintf(stderr, "Not in presentation format");
```

```
else
    perror("inet_pton");
    exit(EXIT_FAILURE);
}

if (inet_ntop(domain, buf, str, INET6_ADDRSTRLEN) == NULL) {
    perror("inet_ntop");
    exit(EXIT_FAILURE);
}

printf("%s\n", str);
exit(EXIT_SUCCESS);
}
```

## SEE ALSO

getaddrinfo(3), inet(3), inet\_ntop(3)

## COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.

Linux

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