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### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'repertoiremap.5'***

**\$ man repertoiremap.5**

REPERTOIREMAP(5)

Linux User Manual

REPERTOIREMAP(5)

#### **NAME**

repertoiremap - map symbolic character names to Unicode code points

#### **DESCRIPTION**

A repertoire map defines mappings between symbolic character names (mnemonics) and Unicode code points when compiling a locale with `localedef(1)`. Using a repertoire map is optional, it is needed only when symbolic names are used instead of now preferred Unicode code points.

#### **Syntax**

The repertoiremap file starts with a header that may consist of the following keywords:

`comment_char`

is followed by a character that will be used as the comment character for the rest of the file. It defaults to the number sign (#).

`escape_char`

is followed by a character that should be used as the escape character for the rest of the file to mark characters that should be interpreted in a special way. It defaults to the backslash (\).

The mapping section starts with the keyword `CHARIDS` in the first column.

The mapping lines have the following form:

`<symbolic-name> <code-point> comment`

This defines exactly one mapping, comment being optional.

The mapping section ends with the string `END CHARIDS`.

/usr/share/i18n/repertoiremaps

Usual default repertoire map path.

## CONFORMING TO

POSIX.2.

## NOTES

Repertoire maps are deprecated in favor of Unicode code points.

## EXAMPLES

A mnemonic for the Euro sign can be defined as follows:

<Eu> <U20AC> EURO SIGN

## SEE ALSO

locale(1), localedef(1), charmap(5), locale(5)

## COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.

GNU

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