



Rocky Enterprise Linux 9.2 Manual Pages on command 'IO::Async::Loop::Poll.3pm'

C:\>man IO::Async::Loop::Poll.3pm

IO::Async::Loop::Poll(3pm) User Contributed Perl Documentation IO::Async::Loop::Poll(3pm)

NAME

"IO::Async::Loop::Poll" - use "IO::Async" with "poll(2)"

SYNOPSIS

Normally an instance of this class would not be directly constructed by a program.

It may however, be useful for running IO::Async with an existing program already using an "IO::Poll" object.

```
use IO::Poll;
```

```
use IO::Async::Loop::Poll;
```

```
my $poll = IO::Poll->new;
```

```
my $loop = IO::Async::Loop::Poll->new( poll => $poll );
```

```
$loop->add( ... );
```

```
while(1) {
```

```
    my $timeout = ...
```

```
    my $ret = $poll->poll( $timeout );
```

```
    $loop->post_poll;
```

```
}
```

DESCRIPTION

This subclass of `IO::Async::Loop` uses the `poll(2)` system call to perform read-ready and write-ready tests.

By default, this loop will use the underlying `"poll()"` system call directly, bypassing the usual `IO::Poll` object wrapper around it because of a number of bugs and design flaws in that class; namely

? <<https://rt.cpan.org/Ticket/Display.html?id=93107>> - `IO::Poll` relies on stable stringification of IO handles

? <<https://rt.cpan.org/Ticket/Display.html?id=25049>> - `IO::Poll->poll()` with no handles always returns immediately

However, to integrate with existing code that uses an `"IO::Poll"` object, a `"post_poll"` can be called immediately after the `"poll"` method that `"IO::Poll"` object. The appropriate mask bits are maintained on the `"IO::Poll"` object when notifiers are added or removed from the loop, or when they change their `"want_*`" status. The `"post_poll"` method inspects the result bits and invokes the `"on_read_ready"` or `"on_write_ready"` methods on the notifiers.

CONSTRUCTOR

`new`

```
$loop = IO::Async::Loop::Poll->new( %args )
```

This function returns a new instance of a `"IO::Async::Loop::Poll"` object. It takes the following named arguments:

`"poll"` The `"IO::Poll"` object to use for notification. Optional; if a value is not given, the underlying `"IO::Poll::_poll()"` function is invoked directly, outside of the object wrapping.

METHODS

post_poll

```
$count = $loop->post_poll
```

This method checks the returned event list from a "IO::Poll::poll" call, and calls any of the notification methods or callbacks that are appropriate. It returns the total number of callbacks that were invoked; that is, the total number of "on_read_ready" and "on_write_ready" callbacks for "watch_io", and "watch_time" event callbacks.

loop_once

```
$count = $loop->loop_once( $timeout )
```

This method calls the "poll" method on the stored "IO::Poll" object, passing in the value of \$timeout, and then runs the "post_poll" method on itself. It returns the total number of callbacks invoked by the "post_poll" method, or "undef" if the underlying "poll" method returned an error.

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IO::Async::Loop::Poll(3pm)