



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'XtInsertEventHandler.3'***

**C:\>man XtInsertEventHandler.3**

XtAddEventHandler(3)                    XT FUNCTIONS                    XtAddEventHandler(3)

### NAME

XtAddEventHandler, XtAddRawEventHandler, XtRemoveEventHandler, XtRemoveRawEvent?  
Handler, XtInsertEventHandler, XtInsertRawEventHandler - add and remove event han?  
dlers

### SYNTAX

```
void XtAddEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable, XtEven?  
tHandler proc, XtPointer client_data);
```

```
void XtAddRawEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable,  
XtEventHandler proc, XtPointer client_data);
```

```
void XtRemoveEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable,  
XtEventHandler proc, XtPointer client_data);
```

```
void XtRemoveRawEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable,  
XtEventHandler proc, XtPointer client_data);
```

```
void XtInsertEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable,  
XtEventHandler proc, XtPointer client_data, XtListPosition position);
```

```
void XtInsertRawEventHandler(Widget w, EventMask event_mask, Boolean nonmaskable,  
    XtEventHandler proc, XtPointer client_data, XtListPosition position);
```

```
typedef enum { XtListHead, XtListTail } XtListPosition;
```

## ARGUMENTS

client\_data

Specifies additional data to be passed to the client's event handler.

event\_mask

Specifies the event mask for which to call or unregister this procedure.

nonmaskable

Specifies a Boolean value that indicates whether this procedure should be called or removed on the nonmaskable events (GraphicsExpose, NoExpose, SelectionClear, SelectionRequest, SelectionNotify, ClientMessage, and MappingNotify).

proc Specifies the procedure that is to be added or removed.

w Specifies the widget for which this event handler is being registered.

position Specifies when the event handler is to be called relative to other previously registered handlers.

## DESCRIPTION

The XtAddEventHandler function registers a procedure with the dispatch mechanism that is to be called when an event that matches the mask occurs on the specified widget. If the procedure is already registered with the same client\_data, the specified mask is ORed into the existing mask. If the widget is realized, XtAddEventHandler calls XSelectInput, if necessary.

The `XtAddRawEventHandler` function is similar to `XtAddEventHandler` except that it does not affect the widget's mask and never causes an `XSelectInput` for its events. Note that the widget might already have those mask bits set because of other nonraw event handlers registered on it.

The `XtRemoveRawEventHandler` function stops the specified procedure from receiving the specified events. Because the procedure is a raw event handler, this does not affect the widget's mask and never causes a call on `XSelectInput`.

`XtInsertEventHandler` is identical to `XtAddEventHandler` with the additional position argument. If position is `XtListHead`, the event handler is registered so that it will be called before any event handlers that were previously registered for the same widget. If position is `XtListTail`, the event handler is registered to be called after any previously registered event handlers. If the procedure is already registered with the same `client_data` value, the specified mask augments the existing mask and the procedure is repositioned in the list.

`XtInsertRawEventHandler` is similar to `XtInsertEventHandler` except that it does not modify the widget's event mask and never causes an `XSelectInput` for the specified events. If the procedure is already registered with the same `client_data` value, the specified mask augments the existing mask and the procedure is repositioned in the list.

#### SEE ALSO

`XtAppNextEvent(3)`, `XtBuildEventMask(3)`

X Toolkit Intrinsic - C Language Interface

Xlib - C Language X Interface