



Rocky Enterprise Linux 9.2 Manual Pages on command 'dpkg-architecture.1'

C:\>man dpkg-architecture.1

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NAME

dpkg-architecture - set and determine the architecture for package building

SYNOPSIS

dpkg-architecture [option...] [command]

DESCRIPTION

dpkg-architecture provides a facility to determine and set the build and host architecture for package building.

The build architecture is always determined by an external call to dpkg(1), and cannot be set at the command line.

You can specify the host architecture by providing one or both of the options --host-arch and --host-type. The default is determined by an external call to gcc(1), or the same as the build architecture if CC or gcc are both not available.

One out of --host-arch and --host-type is sufficient, the value of the other will be set to a usable default. Indeed, it is often better to only specify one, because dpkg-architecture will warn you if your choice does not match the default.

COMMANDS

-l, --list

Print the environment variables, one each line, in the format VARIABLE=value. This is the default action.

-e, --equal architecture

Check for equality of architecture (since dpkg 1.13.13). It compares the

current or specified Debian host architecture against architecture, to check if they are equal. This action will not expand the architecture wildcards.

Command finishes with an exit status of 0 if matched, 1 if not matched.

`-i, --is architecture-wildcard`

Check for identity of architecture (since dpkg 1.13.13). It compares the current or specified Debian host architecture against architecture-wildcard after having expanded it as an architecture wildcard, to check if they match. Command finishes with an exit status of 0 if matched, 1 if not matched.

`-q, --query variable-name`

Print the value of a single variable.

`-s, --print-set`

Print an export command. This can be used to set the environment variables using eval.

`-u, --print-unset`

Print a similar command to --print-unset but to unset all variables.

`-c, --command command-string`

Execute a command-string in an environment which has all variables set to the determined value.

`-L, --list-known`

Print a list of valid architecture names. Possibly restricted by one or more of the matching options --match-wildcard, --match-bits or --match-endian (since dpkg 1.17.14).

`-, --help`

Show the usage message and exit.

`--version`

Show the version and exit.

OPTIONS

`-a, --host-arch architecture`

Set the host Debian architecture.

`-t, --host-type gnu-system-type`

Set the host GNU system type.

`-A, --target-arch architecture`

Set the target Debian architecture (since dpkg 1.17.14).

-T, --target-type gnu-system-type

Set the target GNU system type (since dpkg 1.17.14).

-W, --match-wildcard architecture-wildcard

Restrict the architectures listed by --list-known to ones matching the specified architecture wildcard (since dpkg 1.17.14).

-B, --match-bits architecture-bits

Restrict the architectures listed by --list-known to ones with the specified CPU bits (since dpkg 1.17.14). Either 32 or 64.

-E, --match-endian architecture-endianness

Restrict the architectures listed by --list-known to ones with the specified endianness (since dpkg 1.17.14). Either little or big.

-f, --force

Values set by existing environment variables with the same name as used by the scripts are honored (i.e. used by dpkg-architecture), except if this force flag is present. This allows the user to override a value even when the call to dpkg-architecture is buried in some other script (for example dpkg-buildpackage(1)).

TERMS

build machine

The machine the package is built on.

host machine

The machine the package is built for.

target machine

The machine the compiler is building for. This is only needed when building a cross-toolchain, one that will be built on the build architecture, to be run on the host architecture, and to build code for the target architecture.

Debian architecture

The Debian architecture string, which specifies the binary tree in the FTP archive. Examples: i386, sparc, hurd-i386.

Debian architecture tuple

A Debian architecture tuple is the fully qualified architecture with all its components spelled out. This differs with Debian architectures in that at

least the `cpu` component does not embed the `abi`. The current tuple has the form `abi-libc-os-cpu`. Examples: `base-gnu-linux-amd64`, `eabihf-musl-linux-arm`.

Debian architecture wildcard

A Debian architecture wildcard is a special architecture string that will match any real architecture being part of it. The general form is a Debian architecture tuple with four or less elements, and with at least one of them being `any`. Missing elements of the tuple are prefixed implicitly as `any`, and thus the following pairs are equivalent:

`any-any-any-any = any`

`any-any-os-any = os-any`

`any-libc-any-any = libc-any-any`

Examples: `linux-any`, `any-i386`, `hurd-any`, `eabi-any-any-arm`, `musl-any-any`.

GNU system type

An architecture specification string consisting of two parts separated by a hyphen: `cpu` and `system`. Examples: `i586-linux-gnu`, `sparc-linux-gnu`, `i686-gnu`, `x86_64-netbsd`.

multiarch triplet

The clarified GNU system type, used for filesystem paths. This triplet does not change even when the baseline ISA gets bumped, so that the resulting paths are stable over time. The only current difference with the GNU system type is that the CPU part for i386 based systems is always `i386`. Examples: `i386-linux-gnu`, `x86_64-linux-gnu`. Example paths: `/lib/powerpc64le-linux-gnu/`, `/usr/lib/i386-kfreebsd-gnu/`.

VARIABLES

The following variables are set by `dpkg-architecture` (see the `TERMS` section for a description of the naming scheme):

DEB_BUILD_ARCH

The Debian architecture of the build machine.

DEB_BUILD_ARCH_ABI

The Debian abi name of the build machine (since `dpkg 1.18.11`).

DEB_BUILD_ARCH_LIBC

The Debian libc name of the build machine (since `dpkg 1.18.11`).

DEB_BUILD_ARCH_OS

The Debian system name of the build machine (since dpkg 1.13.2).

DEB_BUILD_ARCH_CPU

The Debian cpu name of the build machine (since dpkg 1.13.2).

DEB_BUILD_ARCH_BITS

The pointer size of the build machine (in bits; since dpkg 1.15.4).

DEB_BUILD_ARCH_ENDIAN

The endianness of the build machine (little / big; since dpkg 1.15.4).

DEB_BUILD_GNU_CPU

The CPU part of DEB_BUILD_GNU_TYPE.

DEB_BUILD_GNU_SYSTEM

The System part of DEB_BUILD_GNU_TYPE.

DEB_BUILD_GNU_TYPE

The GNU system type of the build machine.

DEB_BUILD_MULTIARCH

The clarified GNU system type of the build machine, used for filesystem paths
(since dpkg 1.16.0).

DEB_HOST_ARCH

The Debian architecture of the host machine.

DEB_HOST_ARCH_ABI

The Debian abi name of the host machine (since dpkg 1.18.11).

DEB_HOST_ARCH_LIBC

The Debian libc name of the host machine (since dpkg 1.18.11).

DEB_HOST_ARCH_OS

The Debian system name of the host machine (since dpkg 1.13.2).

DEB_HOST_ARCH_CPU

The Debian cpu name of the host machine (since dpkg 1.13.2).

DEB_HOST_ARCH_BITS

The pointer size of the host machine (in bits; since dpkg 1.15.4).

DEB_HOST_ARCH_ENDIAN

The endianness of the host machine (little / big; since dpkg 1.15.4).

DEB_HOST_GNU_CPU

The CPU part of DEB_HOST_GNU_TYPE.

DEB_HOST_GNU_SYSTEM

The System part of DEB_HOST_GNU_TYPE.

DEB_HOST_GNU_TYPE

The GNU system type of the host machine.

DEB_HOST_MULTIARCH

The clarified GNU system type of the host machine, used for filesystem paths (since dpkg 1.16.0).

DEB_TARGET_ARCH

The Debian architecture of the target machine (since dpkg 1.17.14).

DEB_TARGET_ARCH_ABI

The Debian abi name of the target machine (since dpkg 1.18.11).

DEB_TARGET_ARCH_LIBC

The Debian libc name of the target machine (since dpkg 1.18.11).

DEB_TARGET_ARCH_OS

The Debian system name of the target machine (since dpkg 1.17.14).

DEB_TARGET_ARCH_CPU

The Debian cpu name of the target machine (since dpkg 1.17.14).

DEB_TARGET_ARCH_BITS

The pointer size of the target machine (in bits; since dpkg 1.17.14).

DEB_TARGET_ARCH_ENDIAN

The endianness of the target machine (little / big; since dpkg 1.17.14).

DEB_TARGET_GNU_CPU

The CPU part of DEB_TARGET_GNU_TYPE (since dpkg 1.17.14).

DEB_TARGET_GNU_SYSTEM

The System part of DEB_TARGET_GNU_TYPE (since dpkg 1.17.14).

DEB_TARGET_GNU_TYPE

The GNU system type of the target machine (since dpkg 1.17.14).

DEB_TARGET_MULTIARCH

The clarified GNU system type of the target machine, used for filesystem paths (since dpkg 1.17.14).

FILES

Architecture tables

All these files have to be present for dpkg-architecture to work. Their location can be overridden at runtime with the environment variable DPKG_DATADIR. These

tables contain a format Version pseudo-field on their first line to mark their format, so that parsers can check if they understand it, such as "# Version=1.0".

`/usr/share/dpkg/cputable`

Table of known CPU names and mapping to their GNU name. Format version 1.0 (since dpkg 1.13.2).

`/usr/share/dpkg/ostable`

Table of known operating system names and mapping to their GNU name. Format version 2.0 (since dpkg 1.18.11).

`/usr/share/dpkg/tupletable`

Mapping between Debian architecture tuples and Debian architecture names. Format version 1.0 (since dpkg 1.18.11).

`/usr/share/dpkg/abitable`

Table of Debian architecture ABI attribute overrides. Format version 2.0 (since dpkg 1.18.11).

Packaging support

`/usr/share/dpkg/architecture.mk`

Makefile snippet that properly sets and exports all the variables that `dpkg-architecture` outputs (since dpkg 1.16.1).

EXAMPLES

`dpkg-buildpackage` accepts the `-a` option and passes it to `dpkg-architecture`. Other examples:

```
CC=i386-gnu-gcc dpkg-architecture -c debian/rules build
eval `dpkg-architecture -u`
```

Check if the current or specified host architecture is equal to an architecture:

```
dpkg-architecture -elinux-alpha
dpkg-architecture -amips -elinux-mips
```

Check if the current or specified host architecture is a Linux system:

```
dpkg-architecture -ilinux-any
dpkg-architecture -ai386 -ilinux-any
```

Usage in `debian/rules`

The environment variables set by `dpkg-architecture` are passed to `debian/rules` as make variables (see make documentation). However, you should not rely on them, as this breaks manual invocation of the script. Instead, you should always initialize

them using `dpkg-architecture` with the `-q` option. Here are some examples, which also show how you can improve the cross compilation support in your package:

Retrieving the GNU system type and forwarding it to `./configure`:

```
DEB_BUILD_GNU_TYPE ?= $(shell dpkg-architecture -qDEB_BUILD_GNU_TYPE)
DEB_HOST_GNU_TYPE ?= $(shell dpkg-architecture -qDEB_HOST_GNU_TYPE)
[...]
ifeq ($(DEB_BUILD_GNU_TYPE), $(DEB_HOST_GNU_TYPE))
    confflags += --build=$(DEB_HOST_GNU_TYPE)
else
    confflags += --build=$(DEB_BUILD_GNU_TYPE) \
                --host=$(DEB_HOST_GNU_TYPE)
endif
[...]
./configure $(confflags)
```

Doing something only for a specific architecture:

```
DEB_HOST_ARCH ?= $(shell dpkg-architecture -qDEB_HOST_ARCH)
ifeq ($(DEB_HOST_ARCH),alpha)
[...]
endif
```

or if you only need to check the CPU or OS type, use the `DEB_HOST_ARCH_CPU` or `DEB_HOST_ARCH_OS` variables.

Note that you can also rely on an external Makefile snippet to properly set all the variables that `dpkg-architecture` can provide:

```
include /usr/share/dpkg/architecture.mk
ifeq ($(DEB_HOST_ARCH),alpha)
[...]
endif
```

In any case, you should never use `dpkg --print-architecture` to get architecture information during a package build.

ENVIRONMENT

DPKG_DATADIR

If set, it will be used as the dpkg data directory, where the architecture tables are located (since dpkg 1.14.17). Defaults to `*/usr/share/dpkg?`.

DPKG_COLORS

Sets the color mode (since dpkg 1.18.5). The currently accepted values are:

auto (default), always and never.

DPKG_NLS

If set, it will be used to decide whether to activate Native Language

Support, also known as internationalization (or i18n) support (since dpkg

1.19.0). The accepted values are: 0 and 1 (default).

NOTES

All long command and option names available only since dpkg 1.17.17.

SEE ALSO

dpkg-buildpackage(1).

1.19.7

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