



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'freehostent.3'***

**C:\>man freehostent.3**

GETIPNODEBYNAME(3)           Linux Programmer's Manual           GETIPNODEBYNAME(3)

### NAME

getipnodebyname, getipnodebyaddr, freehostent - get network hostnames and addresses

### SYNOPSIS

```
#include <sys/types.h>
#include <sys/socket.h>
#include <netdb.h>

struct hostent *getipnodebyname(const char *name, int af,
                                int flags, int *error_num);

struct hostent *getipnodebyaddr(const void *addr, size_t len,
                                int af, int *error_num);

void freehostent(struct hostent *ip);
```

### DESCRIPTION

These functions are deprecated (and unavailable in glibc). Use `getaddrinfo(3)` and `getnameinfo(3)` instead.

The `getipnodebyname()` and `getipnodebyaddr()` functions return the names and addresses of a network host. These functions return a pointer to the following structure:

```
struct hostent {
    char *h_name;
    char **h_aliases;
    int h_addrtype;
```

```

int h_length;
char **h_addr_list;
};

```

These functions replace the `gethostbyname(3)` and `gethostbyaddr(3)` functions, which could access only the IPv4 network address family. The `getipnodebyname()` and `getipnodebyaddr()` functions can access multiple network address families.

Unlike the `gethostby` functions, these functions return pointers to dynamically allocated memory. The `freehostent()` function is used to release the dynamically allocated memory after the caller no longer needs the `hostent` structure.

#### `getipnodebyname()` arguments

The `getipnodebyname()` function looks up network addresses for the host specified by the `name` argument. The `af` argument specifies one of the following values:

##### `AF_INET`

The `name` argument points to a dotted-quad IPv4 address or a name of an IPv4 network host.

##### `AF_INET6`

The `name` argument points to a hexadecimal IPv6 address or a name of an IPv6 network host.

The `flags` argument specifies additional options. More than one option can be specified by bitwise OR-ing them together. `flags` should be set to 0 if no options are desired.

##### `AI_V4MAPPED`

This flag is used with `AF_INET6` to request a query for IPv4 addresses instead of IPv6 addresses; the IPv4 addresses will be mapped to IPv6 addresses.

`AI_ALL` This flag is used with `AI_V4MAPPED` to request a query for both IPv4 and IPv6 addresses. Any IPv4 address found will be mapped to an IPv6 address.

##### `AI_ADDRCONFIG`

This flag is used with `AF_INET6` to further request that queries for IPv6 addresses should not be made unless the system has at least one IPv6 address assigned to a network interface, and that queries for IPv4 addresses should not be made unless the system has at least one IPv4 address assigned to a network interface. This flag may be used by itself or with the `AI_V4MAPPED`

flag.

#### AI\_DEFAULT

This flag is equivalent to (AI\_ADDRCONFIG | AI\_V4MAPPED).

#### getipnodebyaddr() arguments

The `getipnodebyaddr()` function looks up the name of the host whose network address is specified by the `addr` argument. The `af` argument specifies one of the following values:

#### AF\_INET

The `addr` argument points to a struct `in_addr` and `len` must be set to `sizeof(struct in_addr)`.

#### AF\_INET6

The `addr` argument points to a struct `in6_addr` and `len` must be set to `sizeof(struct in6_addr)`.

#### RETURN VALUE

NULL is returned if an error occurred, and `error_num` will contain an error code from the following list:

#### HOST\_NOT\_FOUND

The hostname or network address was not found.

#### NO\_ADDRESS

The domain name server recognized the network address or name, but no answer was returned. This can happen if the network host has only IPv4 addresses and a request has been made for IPv6 information only, or vice versa.

#### NO\_RECOVERY

The domain name server returned a permanent failure response.

#### TRY\_AGAIN

The domain name server returned a temporary failure response. You might have better luck next time.

A successful query returns a pointer to a `hostent` structure that contains the following fields:

`h_name` This is the official name of this network host.

`h_aliases`

This is an array of pointers to unofficial aliases for the same host. The array is terminated by a null pointer.

### h\_addrtype

This is a copy of the af argument to getipnodebyname() or getipnodebyaddr().

h\_addrtype will always be AF\_INET if the af argument was AF\_INET. h\_addr? type will always be AF\_INET6 if the af argument was AF\_INET6.

### h\_length

This field will be set to sizeof(struct in\_addr) if h\_addrtype is AF\_INET, and to sizeof(struct in6\_addr) if h\_addrtype is AF\_INET6.

### h\_addr\_list

This is an array of one or more pointers to network address structures for the network host. The array is terminated by a null pointer.

## CONFORMING TO

RFC 2553.

## NOTES

These functions were present in glibc 2.1.91-95, but were removed again. Several UNIX-like systems support them, but all call them deprecated.

## SEE ALSO

getaddrinfo(3), getnameinfo(3), inet\_ntop(3), inet\_pton(3)

## COLOPHON

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