



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'ntp\_adjtime.3'***

**C:\>man ntp\_adjtime.3**

ADJTIMEX(2)                      Linux Programmer's Manual                      ADJTIMEX(2)

### NAME

adjtimex, ntp\_adjtime - tune kernel clock

### SYNOPSIS

```
#include <sys/timex.h>

int adjtimex(struct timex *buf);

int ntp_adjtime(struct timex *buf);
```

### DESCRIPTION

Linux uses David L. Mills' clock adjustment algorithm (see RFC 5905). The system call adjtimex() reads and optionally sets adjustment parameters for this algorithm.

It takes a pointer to a timex structure, updates kernel parameters from (selected) field values, and returns the same structure updated with the current kernel val?

ues. This structure is declared as follows:

```
struct timex {
    int modes;     /* Mode selector */
    long offset;   /* Time offset; nanoseconds, if STA_NANO
                   status flag is set, otherwise
                   microseconds */
    long freq;     /* Frequency offset; see NOTES for units */
    long maxerror; /* Maximum error (microseconds) */
    long esterror; /* Estimated error (microseconds) */
    int status;    /* Clock command/status */
```

```
long constant; /* PLL (phase-locked loop) time constant */
long precision; /* Clock precision
                (microseconds, read-only) */
long tolerance; /* Clock frequency tolerance (read-only);
                see NOTES for units */
struct timeval time;
    /* Current time (read-only, except for
       ADJ_SETOFFSET); upon return, time.tv_usec
       contains nanoseconds, if STA_NANO status
       flag is set, otherwise microseconds */
long tick; /* Microseconds between clock ticks */
long ppsfreq; /* PPS (pulse per second) frequency
              (read-only); see NOTES for units */
long jitter; /* PPS jitter (read-only); nanoseconds, if
             STA_NANO status flag is set, otherwise
             microseconds */
int shift; /* PPS interval duration
           (seconds, read-only) */
long stabil; /* PPS stability (read-only);
            see NOTES for units */
long jitcnt; /* PPS count of jitter limit exceeded
            events (read-only) */
long calcnt; /* PPS count of calibration intervals
            (read-only) */
long errcnt; /* PPS count of calibration errors
            (read-only) */
long stbcnt; /* PPS count of stability limit exceeded
            events (read-only) */
int tai; /* TAI offset, as set by previous ADJ_TAI
         operation (seconds, read-only,
         since Linux 2.6.26) */
/* Further padding bytes to allow for future expansion */
```

```
};
```

The `modes` field determines which parameters, if any, to set. (As described later in this page, the constants used for `ntp_adjtime()` are equivalent but differently named.) It is a bit mask containing a bitwise-or combination of zero or more of the following bits:

#### ADJ\_OFFSET

Set time offset from `buf.offset`. Since Linux 2.6.26, the supplied value is clamped to the range  $(-0.5s, +0.5s)$ . In older kernels, an `EINVAL` error occurs if the supplied value is out of range.

#### ADJ\_FREQUENCY

Set frequency offset from `buf.freq`. Since Linux 2.6.26, the supplied value is clamped to the range  $(-32768000, +32768000)$ . In older kernels, an `EINVAL` error occurs if the supplied value is out of range.

#### ADJ\_MAXERROR

Set maximum time error from `buf.maxerror`.

#### ADJ\_ESTERROR

Set estimated time error from `buf.estimated`.

#### ADJ\_STATUS

Set clock status bits from `buf.status`. A description of these bits is provided below.

#### ADJ\_TIMECONST

Set PLL time constant from `buf.constant`. If the `STA_NANO` status flag (see below) is clear, the kernel adds 4 to this value.

#### ADJ\_SETOFFSET (since Linux 2.6.39)

Add `buf.time` to the current time. If `buf.status` includes the `ADJ_NANO` flag, then `buf.time.tv_usec` is interpreted as a nanosecond value; otherwise it is interpreted as microseconds.

#### ADJ\_MICRO (since Linux 2.6.26)

Select microsecond resolution.

#### ADJ\_NANO (since Linux 2.6.26)

Select nanosecond resolution. Only one of `ADJ_MICRO` and `ADJ_NANO` should be specified.

#### ADJ\_TAI (since Linux 2.6.26)

Set TAI (Atomic International Time) offset from `buf.constant`.

ADJ\_TAI should not be used in conjunction with ADJ\_TIMECONST, since the latter mode also employs the buf.constant field.

For a complete explanation of TAI and the difference between TAI and UTC, see BIPM ?<http://www.bipm.org/en/bipm/tai/tai.html>?

#### ADJ\_TICK

Set tick value from buf.tick.

Alternatively, modes can be specified as either of the following (multibit mask) values, in which case other bits should not be specified in modes:

#### ADJ\_OFFSET\_SINGLESHOT

Old-fashioned adjtime(): (gradually) adjust time by value specified in buf.offset, which specifies an adjustment in microseconds.

#### ADJ\_OFFSET\_SS\_READ (functional since Linux 2.6.28)

Return (in buf.offset) the remaining amount of time to be adjusted after an earlier ADJ\_OFFSET\_SINGLESHOT operation. This feature was added in Linux 2.6.24, but did not work correctly until Linux 2.6.28.

Ordinary users are restricted to a value of either 0 or ADJ\_OFFSET\_SS\_READ for modes. Only the superuser may set any parameters.

The buf.status field is a bit mask that is used to set and/or retrieve status bits associated with the NTP implementation. Some bits in the mask are both readable and settable, while others are read-only.

#### STA\_PLL (read-write)

Enable phase-locked loop (PLL) updates via ADJ\_OFFSET.

#### STA\_PPSFREQ (read-write)

Enable PPS (pulse-per-second) frequency discipline.

#### STA\_PPSTIME (read-write)

Enable PPS time discipline.

#### STA\_FLL (read-write)

Select frequency-locked loop (FLL) mode.

#### STA\_INS (read-write)

Insert a leap second after the last second of the UTC day, thus extending the last minute of the day by one second. Leap-second insertion will occur each day, so long as this flag remains set.

#### STA\_DEL (read-write)

Delete a leap second at the last second of the UTC day. Leap second deletion will occur each day, so long as this flag remains set.

STA\_UNSYNC (read-write)

Clock unsynchronized.

STA\_FREQHOLD (read-write)

Hold frequency. Normally adjustments made via ADJ\_OFFSET result in dampened frequency adjustments also being made. So a single call corrects the current offset, but as offsets in the same direction are made repeatedly, the small frequency adjustments will accumulate to fix the long-term skew.

This flag prevents the small frequency adjustment from being made when correcting for an ADJ\_OFFSET value.

STA\_PPSSIGNAL (read-only)

A valid PPS (pulse-per-second) signal is present.

STA\_PPSJITTER (read-only)

PPS signal jitter exceeded.

STA\_PPSWANDER (read-only)

PPS signal wander exceeded.

STA\_PPSERROR (read-only)

PPS signal calibration error.

STA\_CLOCKERR (read-only)

Clock hardware fault.

STA\_NANO (read-only; since Linux 2.6.26)

Resolution (0 = microsecond, 1 = nanoseconds). Set via ADJ\_NANO, cleared via ADJ\_MICRO.

STA\_MODE (since Linux 2.6.26)

Mode (0 = Phase Locked Loop, 1 = Frequency Locked Loop).

STA\_CLK (read-only; since Linux 2.6.26)

Clock source (0 = A, 1 = B); currently unused.

Attempts to set read-only status bits are silently ignored.

ntp\_adjtime ()

The ntp\_adjtime() library function (described in the NTP "Kernel Application Programming API", KAPI) is a more portable interface for performing the same task as adjtimex(). Other than the following points, it is identical to adjtime():

\* The constants used in modes are prefixed with "MOD\_" rather than "ADJ\_", and have the same suffixes (thus, MOD\_OFFSET, MOD\_FREQUENCY, and so on), other than the exceptions noted in the following points.

\* MOD\_CLKA is the synonym for ADJ\_OFFSET\_SINGLESLOT.

\* MOD\_CLKB is the synonym for ADJ\_TICK.

\* There is no synonym for ADJ\_OFFSET\_SS\_READ, which is not described in the KAPI.

## RETURN VALUE

On success, adjtimex() and ntp\_adjtime() return the clock state; that is, one of the following values:

TIME\_OK Clock synchronized, no leap second adjustment pending.

TIME\_INS Indicates that a leap second will be added at the end of the UTC day.

TIME\_DEL Indicates that a leap second will be deleted at the end of the UTC day.

TIME\_OOP Insertion of a leap second is in progress.

TIME\_WAIT A leap-second insertion or deletion has been completed. This value will be returned until the next ADJ\_STATUS operation clears the STA\_INS and STA\_DEL flags.

TIME\_ERROR The system clock is not synchronized to a reliable server. This value is returned when any of the following holds true:

\* Either STA\_UNSYNC or STA\_CLOCKERR is set.

\* STA\_PPSSIGNAL is clear and either STA\_PPSFREQ or STA\_PPSTIME is set.

\* STA\_PPSTIME and STA\_PPSJITTER are both set.

\* STA\_PPSFREQ is set and either STA\_PPSWANDER or STA\_PPSJITTER is set.

The symbolic name TIME\_BAD is a synonym for TIME\_ERROR, provided for backward compatibility.

Note that starting with Linux 3.4, the call operates asynchronously and the return value usually will not reflect a state change caused by the call itself.

On failure, these calls return -1 and set errno.

## ERRORS

EFAULT buf does not point to writable memory.

EINVAL (kernels before Linux 2.6.26)

An attempt was made to set buf.freq to a value outside the range (-33554432, +33554432).

EINVAL (kernels before Linux 2.6.26)

An attempt was made to set `buf.offset` to a value outside the permitted range. In kernels before Linux 2.0, the permitted range was (-131072, +131072). From Linux 2.0 onwards, the permitted range was (-512000, +512000).

**EINVAL** An attempt was made to set `buf.status` to a value other than those listed above.

**EINVAL** An attempt was made to set `buf.tick` to a value outside the range  $900000/\text{HZ}$  to  $1100000/\text{HZ}$ , where `HZ` is the system timer interrupt frequency.

**EPERM** `buf.modes` is neither 0 nor `ADJ_OFFSET_SS_READ`, and the caller does not have sufficient privilege. Under Linux, the `CAP_SYS_TIME` capability is required.

## ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

??

?Interface ? Attribute ? Value ?

??

?ntp\_adjtime() ? Thread safety ? MT-Safe ?

??

## CONFORMING TO

Neither of these interfaces is described in POSIX.1

`adjtimex()` is Linux-specific and should not be used in programs intended to be portable.

The preferred API for the NTP daemon is `ntp_adjtime()`.

## NOTES

In struct `timex`, `freq`, `ppsfreq`, and `stabil` are ppm (parts per million) with a 16-bit fractional part, which means that a value of 1 in one of those fields actually means  $2^{-16}$  ppm, and  $2^{16}=65536$  is 1 ppm. This is the case for both input values (in the case of `freq`) and output values.

The leap-second processing triggered by `STA_INS` and `STA_DEL` is done by the kernel in timer context. Thus, it will take one tick into the second for the leap second to be inserted or deleted.

## SEE ALSO

`settimeofday(2)`, `adjtime(3)`, `ntp_gettime(3)`, `capabilities(7)`, `time(7)`, `adjtimex(8)`, `hwclock(8)`

NTP "Kernel Application Program Interface" ?[http://www.slac.stanford.edu/comp/unix/package/rtems/src/ssr1Apps/ntpNanoclock/api.htm?](http://www.slac.stanford.edu/comp/unix/package/rtems/src/ssr1Apps/ntpNanoclock/api.htm)

## COLOPHON

This page is part of release 5.05 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.

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