



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'pause.2'***

**C:~>man pause.2**

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### NAME

pause - wait for signal

### SYNOPSIS

```
#include <unistd.h>
```

```
int pause(void);
```

### DESCRIPTION

pause() causes the calling process (or thread) to sleep until a signal is delivered that either terminates the process or causes the invocation of a signal-catching function.

### RETURN VALUE

pause() returns only when a signal was caught and the signal-catching function returned. In this case, pause() returns -1, and errno is set to EINTR.

### ERRORS

EINTR a signal was caught and the signal-catching function returned.

### CONFORMING TO

POSIX.1-2001, POSIX.1-2008, SVr4, 4.3BSD.

### SEE ALSO

kill(2), select(2), signal(2), sigsuspend(2)

### COLOPHON

This page is part of release 5.05 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page,

can be found at <https://www.kernel.org/doc/man-pages/>.

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