



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'pthread\_getaffinity\_np.3'***

**C:\>man pthread\_getaffinity\_np.3**

PTHREAD\_SETAFFINITY\_NP(3) Linux Programmer's Manual PTHREAD\_SETAFFINITY\_NP(3)

### NAME

pthread\_setaffinity\_np, pthread\_getaffinity\_np - set/get CPU affinity of a thread

### SYNOPSIS

```
#define _GNU_SOURCE      /* See feature_test_macros(7) */
#include <pthread.h>

int pthread_setaffinity_np(pthread_t thread, size_t cpusetsize,
                           const cpu_set_t *cpuset);

int pthread_getaffinity_np(pthread_t thread, size_t cpusetsize,
                           cpu_set_t *cpuset);
```

Compile and link with -pthread.

### DESCRIPTION

The pthread\_setaffinity\_np() function sets the CPU affinity mask of the thread thread to the CPU set pointed to by cpuset. If the call is successful, and the thread is not currently running on one of the CPUs in cpuset, then it is migrated to one of those CPUs.

The pthread\_getaffinity\_np() function returns the CPU affinity mask of the thread thread in the buffer pointed to by cpuset.

For more details on CPU affinity masks, see sched\_setaffinity(2). For a description of a set of macros that can be used to manipulate and inspect CPU sets, see CPU\_SET(3).

The argument cpusetsize is the length (in bytes) of the buffer pointed to by

cpuset. Typically, this argument would be specified as sizeof(cpu\_set\_t). (It may be some other value, if using the macros described in CPU\_SET(3) for dynamically allocating a CPU set.)

#### RETURN VALUE

On success, these functions return 0; on error, they return a nonzero error number.

#### ERRORS

EFAULT A supplied memory address was invalid.

EINVAL (pthread\_setaffinity\_np()) The affinity bit mask mask contains no processors that are currently physically on the system and permitted to the thread according to any restrictions that may be imposed by the "cpuset" mechanism described in cpuset(7).

EINVAL (pthread\_setaffinity\_np()) cpuset specified a CPU that was outside the set supported by the kernel. (The kernel configuration option CONFIG\_NR\_CPUS defines the range of the set supported by the kernel data type used to represent CPU sets.)

EINVAL (pthread\_getaffinity\_np()) cpusetsize is smaller than the size of the affinity mask used by the kernel.

ESRCH No thread with the ID thread could be found.

#### VERSIONS

These functions are provided by glibc since version 2.3.4.

#### ATTRIBUTES

For an explanation of the terms used in this section, see attributes(7).

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?Interface ? Attribute ? Value ?

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?pthread\_setaffinity\_np(), ? Thread safety ? MT-Safe ?

?pthread\_getaffinity\_np() ? ? ?

??

#### CONFORMING TO

These functions are nonstandard GNU extensions; hence the suffix "\_np" (non-portable) in the names.

#### NOTES

After a call to pthread\_setaffinity\_np(), the set of CPUs on which the thread will

actually run is the intersection of the set specified in the `cpuset` argument and the set of CPUs actually present on the system. The system may further restrict the set of CPUs on which the thread runs if the "cpuset" mechanism described in `cpuset(7)` is being used. These restrictions on the actual set of CPUs on which the thread will run are silently imposed by the kernel.

These functions are implemented on top of the `sched_setaffinity(2)` and `sched_getaffinity(2)` system calls.

In `glibc 2.3.3` only, versions of these functions were provided that did not have a `cpusetsize` argument. Instead the CPU set size given to the underlying system calls was always `sizeof(cpu_set_t)`.

A new thread created by `pthread_create(3)` inherits a copy of its creator's CPU affinity mask.

#### EXAMPLE

In the following program, the main thread uses `pthread_setaffinity_np()` to set its CPU affinity mask to include CPUs 0 to 7 (which may not all be available on the system), and then calls `pthread_getaffinity_np()` to check the resulting CPU affinity mask of the thread.

```
#define _GNU_SOURCE
#include <pthread.h>
#include <stdio.h>
#include <stdlib.h>
#include <errno.h>
#define handle_error_en(en, msg) \
    do { errno = en; perror(msg); exit(EXIT_FAILURE); } while (0)
int
main(int argc, char *argv[])
{
    int s, j;
    cpu_set_t cpuset;
    pthread_t thread;
    thread = pthread_self();
    /* Set affinity mask to include CPUs 0 to 7 */
    CPU_ZERO(&cpuset);
```

```

for (j = 0; j < 8; j++)
    CPU_SET(j, &cpuset);
s = pthread_setaffinity_np(thread, sizeof(cpu_set_t), &cpuset);
if (s != 0)
    handle_error_en(s, "pthread_setaffinity_np");
/* Check the actual affinity mask assigned to the thread */
s = pthread_getaffinity_np(thread, sizeof(cpu_set_t), &cpuset);
if (s != 0)
    handle_error_en(s, "pthread_getaffinity_np");
printf("Set returned by pthread_getaffinity_np() contained:\n");
for (j = 0; j < CPU_SETSIZE; j++)
    if (CPU_ISSET(j, &cpuset))
        printf("  CPU %d\n", j);
exit(EXIT_SUCCESS);
}

```

#### SEE ALSO

[sched\\_setaffinity\(2\)](#), [CPU\\_SET\(3\)](#), [pthread\\_attr\\_setaffinity\\_np\(3\)](#), [pthread\\_self\(3\)](#),  
[sched\\_getcpu\(3\)](#), [cpuset\(7\)](#), [pthreads\(7\)](#), [sched\(7\)](#)

#### COLOPHON

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