



## ***Rocky Enterprise Linux 9.2 Manual Pages on command 'xeyes.1'***

**C:~>man xeyes.1**

XEYES(1)                      General Commands Manual                      XEYES(1)

### NAME

xeyes - a follow the mouse X demo

### SYNOPSIS

xeyes [-option ...]

### DESCRIPTION

Xeyes watches what you do and reports to the Boss.

### OPTIONS

-fg foreground color

choose a different color for the pupil of the eyes.

-bg background color

choose a different color for the background.

-outline outline color

choose a different color for the outline of the eyes.

-center center color

choose a different color for the center of the eyes.

-backing { WhenMapped Always NotUseful }

selects an appropriate level of backing store.

-geometry geometry

define the initial window geometry; see X(7).

-display display

specify the display to use; see X(7).

-bd border color

choose a different color for the window border.

-bw border width

choose a different width for the window border.

-shape uses the SHAPE extension to shape the window. This is the default.

+shape disables use of the SHAPE extension to shape the window.

-render uses Xrender to draw anti-aliased eyes. This is the default if xeyes has been compiled with Xrender support.

+render disables Xrender and draws traditional eyes.

-distance

uses an alternative mapping, as if the eyes were set back from the screen, thus following the mouse more precisely.

#### SEE ALSO

X(7), X Toolkit documentation

See X(7) for a full statement of rights and permissions.

#### AUTHOR

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Copied from the NeWS version written (apparently) by Jeremy Huxtable as seen at

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X Version 11

xeyes 1.1.2

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