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## **Red Hat Enterprise Linux Release 9.2 Manual Pages on 'DSA\_meth\_set\_flags.3ossl' command**

**\$ man DSA\_meth\_set\_flags.3ossl**

DSA\_METH\_NEW(3ossl)          OpenSSL          DSA\_METH\_NEW(3ossl)

### NAME

DSA\_meth\_new, DSA\_meth\_free, DSA\_meth\_dup, DSA\_meth\_get0\_name,  
DSA\_meth\_set1\_name, DSA\_meth\_get\_flags, DSA\_meth\_set\_flags,  
DSA\_meth\_get0\_app\_data, DSA\_meth\_set0\_app\_data, DSA\_meth\_get\_sign,  
DSA\_meth\_set\_sign, DSA\_meth\_get\_sign\_setup, DSA\_meth\_set\_sign\_setup,  
DSA\_meth\_get\_verify, DSA\_meth\_set\_verify, DSA\_meth\_get\_mod\_exp,  
DSA\_meth\_set\_mod\_exp, DSA\_meth\_get\_bn\_mod\_exp, DSA\_meth\_set\_bn\_mod\_exp,  
DSA\_meth\_get\_init, DSA\_meth\_set\_init, DSA\_meth\_get\_finish,  
DSA\_meth\_set\_finish, DSA\_meth\_get\_paramgen, DSA\_meth\_set\_paramgen,  
DSA\_meth\_get\_keygen, DSA\_meth\_set\_keygen - Routines to build up DSA  
methods

### SYNOPSIS

```
#include <openssl/dsa.h>
```

The following functions have been deprecated since OpenSSL 3.0, and can be hidden entirely by defining OPENSSL\_API\_COMPAT with a suitable version value, see openssl\_user\_macros(7):

```
DSA_METHOD *DSA_meth_new(const char *name, int flags);
```

```

void DSA_meth_free(DSA_METHOD *dsam);

DSA_METHOD *DSA_meth_dup(const DSA_METHOD *meth);

const char *DSA_meth_get0_name(const DSA_METHOD *dsam);
int DSA_meth_set1_name(DSA_METHOD *dsam, const char *name);

int DSA_meth_get_flags(const DSA_METHOD *dsam);
int DSA_meth_set_flags(DSA_METHOD *dsam, int flags);

void *DSA_meth_get0_app_data(const DSA_METHOD *dsam);
int DSA_meth_set0_app_data(DSA_METHOD *dsam, void *app_data);

DSA_SIG *(*DSA_meth_get_sign(const DSA_METHOD *dsam))(const unsigned char *,
                                                    int, DSA *);
int DSA_meth_set_sign(DSA_METHOD *dsam, DSA_SIG *(*sign)(const unsigned char *,
                                                         int, DSA *));

int (*DSA_meth_get_sign_setup(const DSA_METHOD *dsam))(DSA *, BN_CTX *, $
                                                    BIGNUM **, BIGNUM **);
int DSA_meth_set_sign_setup(DSA_METHOD *dsam, int (*sign_setup)(DSA *, BN_CTX *,
                                                                BIGNUM **, BIGNUM **));

int (*DSA_meth_get_verify(const DSA_METHOD *dsam))(const unsigned char *,
                                                    int, DSA_SIG *, DSA *);
int DSA_meth_set_verify(DSA_METHOD *dsam, int (*verify)(const unsigned char *,
                                                         int, DSA_SIG *, DSA *));

int (*DSA_meth_get_mod_exp(const DSA_METHOD *dsam))(DSA *dsa, BIGNUM *rr, BIGNUM *a1,
                                                    BIGNUM *p1, BIGNUM *a2, BIGNUM *p2,
                                                    BIGNUM *m, BN_CTX *ctx,
                                                    BN_MONT_CTX *in_mont);
int DSA_meth_set_mod_exp(DSA_METHOD *dsam, int (*mod_exp)(DSA *dsa, BIGNUM *rr,

```

```
BIGNUM *a1, BIGNUM *p1,  
BIGNUM *a2, BIGNUM *p2,  
BIGNUM *m, BN_CTX *ctx,  
BN_MONT_CTX *mont));
```

```
int (*DSA_meth_get_bn_mod_exp(const DSA_METHOD *dsam))(DSA *dsa, BIGNUM *r, BIGNUM *a,  
const BIGNUM *p, const BIGNUM *m,  
BN_CTX *ctx, BN_MONT_CTX *mont);
```

```
int DSA_meth_set_bn_mod_exp(DSA_METHOD *dsam, int (*bn_mod_exp)(DSA *dsa,  
BIGNUM *r,  
BIGNUM *a,  
const BIGNUM *p,  
const BIGNUM *m,  
BN_CTX *ctx,  
BN_MONT_CTX *mont));
```

```
int (*DSA_meth_get_init(const DSA_METHOD *dsam))(DSA *);  
int DSA_meth_set_init(DSA_METHOD *dsam, int (*init)(DSA *));
```

```
int (*DSA_meth_get_finish(const DSA_METHOD *dsam))(DSA *);  
int DSA_meth_set_finish(DSA_METHOD *dsam, int (*finish)(DSA *));
```

```
int (*DSA_meth_get_paramgen(const DSA_METHOD *dsam))(DSA *, int,  
const unsigned char *,  
int, int *, unsigned long *,  
BN_GENCB *);
```

```
int DSA_meth_set_paramgen(DSA_METHOD *dsam,  
int (*paramgen)(DSA *, int, const unsigned char *,  
int, int *, unsigned long *, BN_GENCB *));
```

```
int (*DSA_meth_get_keygen(const DSA_METHOD *dsam))(DSA *);  
int DSA_meth_set_keygen(DSA_METHOD *dsam, int (*keygen)(DSA *));
```

## DESCRIPTION

All of the functions described on this page are deprecated.

Applications and extension implementations should instead use the OSSL\_PROVIDER APIs.

The DSA\_METHOD type is a structure used for the provision of custom DSA implementations. It provides a set of functions used by OpenSSL for the implementation of the various DSA capabilities.

DSA\_meth\_new() creates a new DSA\_METHOD structure. It should be given a unique name and a set of flags. The name should be a NULL terminated string, which will be duplicated and stored in the DSA\_METHOD object. It is the callers responsibility to free the original string. The flags will be used during the construction of a new DSA object based on this DSA\_METHOD. Any new DSA object will have those flags set by default.

DSA\_meth\_dup() creates a duplicate copy of the DSA\_METHOD object passed as a parameter. This might be useful for creating a new DSA\_METHOD based on an existing one, but with some differences.

DSA\_meth\_free() destroys a DSA\_METHOD structure and frees up any memory associated with it.

DSA\_meth\_get0\_name() will return a pointer to the name of this DSA\_METHOD. This is a pointer to the internal name string and so should not be freed by the caller. DSA\_meth\_set1\_name() sets the name of the DSA\_METHOD to name. The string is duplicated and the copy is stored in the DSA\_METHOD structure, so the caller remains responsible for freeing the memory associated with the name.

DSA\_meth\_get\_flags() returns the current value of the flags associated with this DSA\_METHOD. DSA\_meth\_set\_flags() provides the ability to set these flags.

The functions `DSA_meth_get0_app_data()` and `DSA_meth_set0_app_data()` provide the ability to associate implementation specific data with the `DSA_METHOD`. It is the application's responsibility to free this data before the `DSA_METHOD` is freed via a call to `DSA_meth_free()`.

`DSA_meth_get_sign()` and `DSA_meth_set_sign()` get and set the function used for creating a DSA signature respectively. This function will be called in response to the application calling `DSA_do_sign()` (or `DSA_sign()`). The parameters for the function have the same meaning as for `DSA_do_sign()`.

`DSA_meth_get_sign_setup()` and `DSA_meth_set_sign_setup()` get and set the function used for precalculating the DSA signature values  $k^{-1}$  and  $r$ . This function will be called in response to the application calling `DSA_sign_setup()`. The parameters for the function have the same meaning as for `DSA_sign_setup()`.

`DSA_meth_get_verify()` and `DSA_meth_set_verify()` get and set the function used for verifying a DSA signature respectively. This function will be called in response to the application calling `DSA_do_verify()` (or `DSA_verify()`). The parameters for the function have the same meaning as for `DSA_do_verify()`.

`DSA_meth_get_mod_exp()` and `DSA_meth_set_mod_exp()` get and set the function used for computing the following value:

$$rr = a1^{p1} * a2^{p2} \text{ mod } m$$

This function will be called by the default OpenSSL method during verification of a DSA signature. The result is stored in the `rr` parameter. This function may be `NULL`.

DSA\_meth\_get\_bn\_mod\_exp() and DSA\_meth\_set\_bn\_mod\_exp() get and set the function used for computing the following value:

$$r = a^p \bmod m$$

This function will be called by the default OpenSSL function for DSA\_sign\_setup(). The result is stored in the r parameter. This function may be NULL.

DSA\_meth\_get\_init() and DSA\_meth\_set\_init() get and set the function used for creating a new DSA instance respectively. This function will be called in response to the application calling DSA\_new() (if the current default DSA\_METHOD is this one) or DSA\_new\_method(). The DSA\_new() and DSA\_new\_method() functions will allocate the memory for the new DSA object, and a pointer to this newly allocated structure will be passed as a parameter to the function. This function may be NULL.

DSA\_meth\_get\_finish() and DSA\_meth\_set\_finish() get and set the function used for destroying an instance of a DSA object respectively. This function will be called in response to the application calling DSA\_free(). A pointer to the DSA to be destroyed is passed as a parameter. The destroy function should be used for DSA implementation specific clean up. The memory for the DSA itself should not be freed by this function. This function may be NULL.

DSA\_meth\_get\_paramgen() and DSA\_meth\_set\_paramgen() get and set the function used for generating DSA parameters respectively. This function will be called in response to the application calling DSA\_generate\_parameters\_ex() (or DSA\_generate\_parameters()). The parameters for the function have the same meaning as for DSA\_generate\_parameters\_ex().

DSA\_meth\_get\_keygen() and DSA\_meth\_set\_keygen() get and set the function used for generating a new DSA key pair respectively. This function will be called in response to the application calling DSA\_generate\_key(). The parameter for the function has the same meaning as for DSA\_generate\_key().

## RETURN VALUES

DSA\_meth\_new() and DSA\_meth\_dup() return the newly allocated DSA\_METHOD object or NULL on failure.

DSA\_meth\_get0\_name() and DSA\_meth\_get\_flags() return the name and flags associated with the DSA\_METHOD respectively.

All other DSA\_meth\_get\_\*(\*) functions return the appropriate function pointer that has been set in the DSA\_METHOD, or NULL if no such pointer has yet been set.

DSA\_meth\_set1\_name() and all DSA\_meth\_set\_\*(\*) functions return 1 on success or 0 on failure.

## SEE ALSO

DSA\_new(3), DSA\_dup\_DH(3), DSA\_generate\_parameters(3),  
DSA\_generate\_key(3), DSA\_dup\_DH(3), DSA\_do\_sign(3), DSA\_set\_method(3),  
DSA\_SIG\_new(3), DSA\_sign(3), DSA\_size(3), DSA\_get0\_pqg(3)

## HISTORY

The functions described here were deprecated in OpenSSL 3.0.

The functions described here were added in OpenSSL 1.1.0.

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