



## ***Red Hat Enterprise Linux Release 9.2 Manual Pages on 'endservent.3p' command***

**\$ man endservent.3p**

ENDSERVENT(3P)      POSIX Programmer's Manual      ENDSERVENT(3P)

### PROLOG

This manual page is part of the POSIX Programmer's Manual. The Linux implementation of this interface may differ (consult the corresponding Linux manual page for details of Linux behavior), or the interface may not be implemented on Linux.

### NAME

endservent, getservbyname, getservbyport, getservent, setservent ? net?  
work services database functions

### SYNOPSIS

```
#include <netdb.h>

void endservent(void);

struct servent *getservbyname(const char *name, const char *proto);
struct servent *getservbyport(int port, const char *proto);
struct servent *getservent(void);
void setservent(int stayopen);
```

### DESCRIPTION

These functions shall retrieve information about network services. This information is considered to be stored in a database that can be accessed sequentially or randomly. The implementation of this database is unspecified.

The setservent() function shall open a connection to the database, and set the next entry to the first entry. If the stayopen argument is non-

zero, the net database shall not be closed after each call to the `getservernt()` function (either directly, or indirectly through one of the other `getserv*()` functions), and the implementation may maintain an open file descriptor for the database.

The `getservernt()` function shall read the next entry of the database, opening and closing a connection to the database as necessary.

The `getservbyname()` function shall search the database from the beginning and find the first entry for which the service name specified by `name` matches the `s_name` member and the protocol name specified by `proto` matches the `s_proto` member, opening and closing a connection to the database as necessary. If `proto` is a null pointer, any value of the `s_proto` member shall be matched.

The `getservbyport()` function shall search the database from the beginning and find the first entry for which the `port` specified by `port` matches the `s_port` member and the protocol name specified by `proto` matches the `s_proto` member, opening and closing a connection to the database as necessary. If `proto` is a null pointer, any value of the `s_proto` member shall be matched. The `port` argument shall be a value obtained by converting a `uint16_t` in network byte order to `int`.

The `getservbyname()`, `getservbyport()`, and `getservernt()` functions shall each return a pointer to a `servent` structure, the members of which shall contain the fields of an entry in the network services database.

The `endservent()` function shall close the database, releasing any open file descriptor.

These functions need not be thread-safe.

## RETURN VALUE

Upon successful completion, `getservbyname()`, `getservbyport()`, and `getservernt()` return a pointer to a `servent` structure if the requested entry was found, and a null pointer if the end of the database was reached or the requested entry was not found. Otherwise, a null pointer is returned.

The application shall not modify the structure to which the return value points, nor any storage areas pointed to by pointers within the

structure. The returned pointer, and pointers within the structure, might be invalidated or the structure or the storage areas might be overwritten by a subsequent call to `getservbyname()`, `getservbyport()`, or `getservent()`. The returned pointer, and pointers within the structure, might also be invalidated if the calling thread is terminated.

## ERRORS

No errors are defined.

The following sections are informative.

## EXAMPLES

None.

## APPLICATION USAGE

The port argument of `getservbyport()` need not be compatible with the port values of all address families.

## RATIONALE

None.

## FUTURE DIRECTIONS

None.

## SEE ALSO

`endhostent()`, `endprotoent()`, `htonl()`, `inet_addr()`

The Base Definitions volume of POSIX.1-2017, `<netdb.h>`

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