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## ***Red Hat Enterprise Linux Release 9.2 Manual Pages on 'getgrnam.3p' command***

***\$ man getgrnam.3p***

GETGRNAM(3P)          POSIX Programmer's Manual          GETGRNAM(3P)

### PROLOG

This manual page is part of the POSIX Programmer's Manual. The Linux implementation of this interface may differ (consult the corresponding Linux manual page for details of Linux behavior), or the interface may not be implemented on Linux.

### NAME

getgrnam, getgrnam\_r ? search group database for a name

### SYNOPSIS

```
#include <grp.h>

struct group *getgrnam(const char *name);

int getgrnam_r(const char *name, struct group *grp, char *buffer,
               size_t bufsize, struct group **result);
```

### DESCRIPTION

The `getgrnam()` function shall search the group database for an entry with a matching name.

The `getgrnam()` function need not be thread-safe.

Applications wishing to check for error situations should set `errno` to 0 before calling `getgrnam()`. If `getgrnam()` returns a null pointer and `errno` is set to non-zero, an error occurred.

The `getgrnam_r()` function shall update the group structure pointed to by `grp` and store a pointer to that structure at the location pointed to by `result`. The structure shall contain an entry from the group data?

base with a matching name. Storage referenced by the `group` structure is allocated from the memory provided with the `buffer` parameter, which is `bufsize` bytes in size. A call to `sysconf(_SC_GETGR_R_SIZE_MAX)` returns either `-1` without changing `errno` or an initial value suggested for the size of this buffer. A null pointer is returned at the location pointed to by `result` on error or if the requested entry is not found.

## RETURN VALUE

The `getgrnam()` function shall return a pointer to a struct `group` with the structure defined in `<grp.h>` with a matching entry if one is found.

The `getgrnam()` function shall return a null pointer if either the requested entry was not found, or an error occurred. If the requested entry was not found, `errno` shall not be changed. On error, `errno` shall be set to indicate the error.

The application shall not modify the structure to which the return value points, nor any storage areas pointed to by pointers within the structure. The returned pointer, and pointers within the structure, might be invalidated or the structure or the storage areas might be overwritten by a subsequent call to `getgrent()`, `getgrgid()`, or `getgrnam()`. The returned pointer, and pointers within the structure, might also be invalidated if the calling thread is terminated.

The `getgrnam_r()` function shall return zero on success or if the requested entry was not found and no error has occurred. If any error has occurred, an error number shall be returned to indicate the error.

## ERRORS

The `getgrnam()` and `getgrnam_r()` functions may fail if:

**EIO** An I/O error has occurred.

**EINTR** A signal was caught during `getgrnam()`.

**EMFILE** All file descriptors available to the process are currently open.

**ENFILE** The maximum allowable number of files is currently open in the system.

The `getgrnam_r()` function may fail if:

ERANGE Insufficient storage was supplied via buffer and bufsize to con?

tain the data to be referenced by the resulting group structure.

The following sections are informative.

## EXAMPLES

Note that `sysconf(_SC_GETGR_R_SIZE_MAX)` may return -1 if there is no hard limit on the size of the buffer needed to store all the groups returned. This example shows how an application can allocate a buffer of sufficient size to work with `getgrnam_r()`.

```
long int initlen = sysconf(_SC_GETGR_R_SIZE_MAX);
size_t len;
if (initlen == -1)
    /* Default initial length. */
    len = 1024;
else
    len = (size_t) initlen;
struct group result;
struct group *resultp;
char *buffer = malloc(len);
if (buffer == NULL)
    ...handle error...
int e;
while ((e = getgrnam_r("somegroup", &result, buffer, len, &resultp))
    == ERANGE)
{
    size_t newlen = 2 * len;
    if (newlen < len)
        ...handle error...
    len = newlen;
    char *newbuffer = realloc(buffer, len);
    if (newbuffer == NULL)
        ...handle error...
    buffer = newbuffer;
}
```

```
if (e != 0)
    ...handle error...
free (buffer);
```

## APPLICATION USAGE

The `getgrnam_r()` function is thread-safe and shall return values in a user-supplied buffer instead of possibly using a static data area that may be overwritten by each call.

Portable applications should take into account that it is usual for an implementation to return -1 from `sysconf()` indicating that there is no maximum for `_SC_GETGR_R_SIZE_MAX`.

## RATIONALE

None.

## FUTURE DIRECTIONS

None.

## SEE ALSO

`endgrent()`, `getgrgid()`, `sysconf()`

The Base Definitions volume of POSIX.1-2017, `<grp.h>`, `<sys_types.h>`

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