



## ***Red Hat Enterprise Linux Release 9.2 Manual Pages on 'gettimeofday.2' command***

**\$ man gettimeofday.2**

GETTIMEOFDAY(2)      Linux Programmer's Manual      GETTIMEOFDAY(2)

NAME

gettimeofday, settimeofday - get / set time

SYNOPSIS

```
#include <sys/time.h>
```

```
int gettimeofday(struct timeval *tv, struct timezone *tz);
```

```
int settimeofday(const struct timeval *tv, const struct timezone *tz);
```

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

settimeofday():

Since glibc 2.19:

```
  _DEFAULT_SOURCE
```

Glibc 2.19 and earlier:

```
  _BSD_SOURCE
```

DESCRIPTION

The functions `gettimeofday()` and `settimeofday()` can get and set the time as well as a timezone.

The `tv` argument is a `struct timeval` (as specified in `<sys/time.h>`):

```
struct timeval {
    time_t    tv_sec; /* seconds */
    suseconds_t tv_usec; /* microseconds */
};
```

and gives the number of seconds and microseconds since the Epoch (see `time(2)`).

The tz argument is a struct timezone:

```
struct timezone {
    int tz_minuteswest; /* minutes west of Greenwich */
    int tz_dsttime;     /* type of DST correction */
};
```

If either tv or tz is NULL, the corresponding structure is not set or returned. (However, compilation warnings will result if tv is NULL.)

The use of the timezone structure is obsolete; the tz argument should normally be specified as NULL. (See NOTES below.)

Under Linux, there are some peculiar "warp clock" semantics associated with the settimeofday() system call if on the very first call (after booting) that has a non-NULL tz argument, the tv argument is NULL and the tz\_minuteswest field is nonzero. (The tz\_dsttime field should be zero for this case.) In such a case it is assumed that the CMOS clock is on local time, and that it has to be incremented by this amount to get UTC system time. No doubt it is a bad idea to use this feature.

#### RETURN VALUE

gettimeofday() and settimeofday() return 0 for success, or -1 for failure (in which case errno is set appropriately).

#### ERRORS

EFAULT One of tv or tz pointed outside the accessible address space.

EINVAL (settimeofday()): timezone is invalid.

EINVAL (settimeofday()): tv.tv\_sec is negative or tv.tv\_usec is outside the range [0..999,999].

EINVAL (since Linux 4.3)

(settimeofday()): An attempt was made to set the time to a value less than the current value of the CLOCK\_MONOTONIC clock (see clock\_gettime(2)).

EPERM The calling process has insufficient privilege to call settimeofday(); under Linux the CAP\_SYS\_TIME capability is required.

#### CONFORMING TO

SVr4, 4.3BSD. POSIX.1-2001 describes gettimeofday() but not settimeofday(). POSIX.1-2008 marks gettimeofday() as obsolete, recommending the

use of `clock_gettime(2)` instead.

## NOTES

The time returned by `gettimeofday()` is affected by discontinuous jumps in the system time (e.g., if the system administrator manually changes the system time). If you need a monotonically increasing clock, see `clock_gettime(2)`.

Macros for operating on `timeval` structures are described in `timer?`  
`add(3)`.

Traditionally, the fields of `struct timeval` were of type `long`.

### C library/kernel differences

On some architectures, an implementation of `gettimeofday()` is provided in the `vdso(7)`.

### The `tz_dsttime` field

On a non-Linux kernel, with `glibc`, the `tz_dsttime` field of `struct timezone` will be set to a nonzero value by `gettimeofday()` if the current `timezone` has ever had or will have a daylight saving rule applied. In this sense it exactly mirrors the meaning of `daylight(3)` for the current `zone`. On Linux, with `glibc`, the setting of the `tz_dsttime` field of `struct timezone` has never been used by `settimeofday()` or `gettimeofday()`. Thus, the following is purely of historical interest.

On old systems, the field `tz_dsttime` contains a symbolic constant (values are given below) that indicates in which part of the year Daylight Saving Time is in force. (Note: this value is constant throughout the year: it does not indicate that DST is in force, it just selects an algorithm.) The daylight saving time algorithms defined are as follows:

```
DST_NONE    /* not on DST */
DST_USA     /* USA style DST */
DST_AUST    /* Australian style DST */
DST_WET     /* Western European DST */
DST_MET     /* Middle European DST */
DST_EET     /* Eastern European DST */
DST_CAN     /* Canada */
DST_GB      /* Great Britain and Eire */
```

```
DST_RUM    /* Romania */
```

```
DST_TUR    /* Turkey */
```

```
DST_AUSTALT /* Australian style with shift in 1986 */
```

Of course it turned out that the period in which Daylight Saving Time is in force cannot be given by a simple algorithm, one per country; indeed, this period is determined by unpredictable political decisions. So this method of representing timezones has been abandoned.

#### SEE ALSO

`date(1)`, `adjtimex(2)`, `clock_gettime(2)`, `time(2)`, `ctime(3)`, `ftime(3)`,  
`timeradd(3)`, `capabilities(7)`, `time(7)`, `vdso(7)`, `hwclock(8)`

#### COLOPHON

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