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Red Hat Enterprise Linux Release 9.2 Manual Pages on 'isgraph.3p' command

\$ man isgraph.3p

ISGRAPH(3P) POSIX Programmer's Manual ISGRAPH(3P)

PROLOG

This manual page is part of the POSIX Programmer's Manual. The Linux implementation of this interface may differ (consult the corresponding Linux manual page for details of Linux behavior), or the interface may not be implemented on Linux.

NAME

isgraph, isgraph_l ? test for a visible character

SYNOPSIS

```
#include <ctype.h>

int isgraph(int c);

int isgraph_l(int c, locale_t locale);
```

DESCRIPTION

For isgraph(): The functionality described on this reference page is aligned with the ISO C standard. Any conflict between the requirements described here and the ISO C standard is unintentional. This volume of POSIX.1?2017 defers to the ISO C standard.

The isgraph() and isgraph_l() functions shall test whether c is a character of class graph in the current locale, or in the locale represented by locale, respectively; see the Base Definitions volume of POSIX.1?2017, Chapter 7, Locale.

The c argument is an int, the value of which the application shall ensure is a character representable as an unsigned char or equal to the

value of the macro EOF. If the argument has any other value, the behavior is undefined.

The behavior is undefined if the locale argument to `isgraph_l()` is the special locale object `LC_GLOBAL_LOCALE` or is not a valid locale object handle.

RETURN VALUE

The `isgraph()` and `isgraph_l()` functions shall return non-zero if `c` is a character with a visible representation; otherwise, they shall return 0.

ERRORS

No errors are defined.

The following sections are informative.

EXAMPLES

None.

APPLICATION USAGE

To ensure applications portability, especially across natural languages, only these functions and the functions in the reference pages listed in the SEE ALSO section should be used for character classification.

RATIONALE

None.

FUTURE DIRECTIONS

None.

SEE ALSO

`isalnum()`, `isalpha()`, `isblank()`, `iscntrl()`, `isdigit()`, `islower()`, `isprint()`, `ispunct()`, `isspace()`, `isupper()`, `isxdigit()`, `setlocale()`, `uselocale()`

The Base Definitions volume of POSIX.1-2017, Chapter 7, Locale, `<ctype.h>`, `<locale.h>`

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