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*Red Hat Enterprise Linux Release 9.2 Manual Pages on 'llrint.3' command*

**\$ man llrint.3**

LRINT(3) Linux Programmer's Manual LRINT(3)

NAME

`lrint`, `lrintf`, `lrintl`, `llrint`, `llrintf`, `llrintl` - round to nearest in?

teger

## SYNOPSIS

```
#include <math.h>

long lrint(double x);

long lrintf(float x);

long lrintl(long double x);

long long llrint(double x);

long long llrintf(float x);

long long llrintl(long double x);
```

Link with -lm.

## Feature Test Macro Requirements

I functions shown above:

\_ISOC99

## DESCRIPTION

These functions round their argument to the nearest integer.

ing the current rounding direction (see `fesetround(3)`).

Note that unlike the `int(3)` family of functions, the

### These functions

## WORK WISE

If  $x$  is a NaN or an infinity, or the rounded value is too large to be stored in a long (long long in the case of the  $ll^*$  functions), then a domain error occurs, and the return value is unspecified.

## ERRORS

See `math_error(7)` for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Domain error:  $x$  is a NaN or infinite, or the rounded value is too large

An invalid floating-point exception (FE\_INVALID) is raised.

These functions do not set `errno`.

## VERSIONS

These functions first appeared in glibc in version 2.1.

## ATTRIBUTES

For an explanation of the terms used in this section, see at?

tributes(7).

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?Interface                    ? Attribute    ? Value ?

??

?lrint(), lrintf(), lrintl(), ? Thread safety ? MT-Safe ?

?llrint(), llrintf(), llrintl() ?            ?            ?

??

## CONFORMING TO

C99, POSIX.1-2001, POSIX.1-2008.

## SEE ALSO

`ceil(3)`, `floor(3)`, `lround(3)`, `nearbyint(3)`, `rint(3)`, `round(3)`

## COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.