



## **Red Hat Enterprise Linux Release 9.2 Manual Pages on 'posix\_typed\_mem\_open.3p' command**

**\$ man posix\_typed\_mem\_open.3p**

POSIX\_TYPED\_MEM\_OPEN(3P) POSIX Programmer's Manual POSIX\_TYPED\_MEM\_OPEN(3P)

### PROLOG

This manual page is part of the POSIX Programmer's Manual. The Linux implementation of this interface may differ (consult the corresponding Linux manual page for details of Linux behavior), or the interface may not be implemented on Linux.

### NAME

posix\_typed\_mem\_open ? open a typed memory object (ADVANCED REALTIME)

### SYNOPSIS

```
#include <sys/mman.h>

int posix_typed_mem_open(const char *name, int oflag, int tflag);
```

### DESCRIPTION

The `posix_typed_mem_open()` function shall establish a connection between the typed memory object specified by the string pointed to by `name` and a file descriptor. It shall create an open file description that refers to the typed memory object and a file descriptor that refers to that open file description. The file descriptor shall be located as described in Section 2.14, File Descriptor Allocation and can be used by other functions to refer to that typed memory object. It is unspecified whether the `name` appears in the file system and is visible to other functions that take pathnames as arguments. The `name` argument conforms to the construction rules for a pathname, except that the interpretation of `<slash>` characters other than the leading `<slash>`

character in name is implementation-defined, and that the length limits for the name argument are implementation-defined and need not be the same as the pathname limits {PATH\_MAX} and {NAME\_MAX}. If name begins with the <slash> character, then processes calling posix\_typed\_mem\_open() with the same value of name shall refer to the same typed memory object. If name does not begin with the <slash> character, the effect is implementation-defined.

Each typed memory object supported in a system shall be identified by a name which specifies not only its associated typed memory pool, but also the path or port by which it is accessed. That is, the same typed memory pool accessed via several different ports shall have several different corresponding names. The binding between names and typed memory objects is established in an implementation-defined manner. Unlike shared memory objects, there is no way within POSIX.1-2008 for a program to create a typed memory object.

The value of tflag shall determine how the typed memory object behaves when subsequently mapped by calls to mmap(). At most, one of the following flags defined in <sys/mman.h> may be specified:

POSIX\_TYPED\_MEM\_ALLOCATE

Allocate on mmap().

POSIX\_TYPED\_MEM\_ALLOCATE\_CONTIG

Allocate contiguously on mmap().

POSIX\_TYPED\_MEM\_MAP\_ALLOCATABLE

Map on mmap(), without affecting allocatability.

If tflag has the flag POSIX\_TYPED\_MEM\_ALLOCATE specified, any subsequent call to mmap() using the returned file descriptor shall result in allocation and mapping of typed memory from the specified typed memory pool. The allocated memory may be a contiguous previously unallocated area of the typed memory pool or several non-contiguous previously unallocated areas (mapped to a contiguous portion of the process address space). If tflag has the flag POSIX\_TYPED\_MEM\_ALLOCATE\_CONTIG specified, any subsequent call to mmap() using the returned file descriptor shall result in allocation and mapping of a single contiguous previ?

ously unallocated area of the typed memory pool (also mapped to a contiguous portion of the process address space). If `tflag` has none of the flags `POSIX_TYPED_MEM_ALLOCATE` or `POSIX_TYPED_MEM_ALLOCATE_CONTIG` specified, any subsequent call to `mmap()` using the returned file descriptor shall map an application-chosen area from the specified typed memory pool such that this mapped area becomes unavailable for allocation until unmapped by all processes. If `tflag` has the flag `POSIX_TYPED_MEM_MAP_ALLOCATABLE` specified, any subsequent call to `mmap()` using the returned file descriptor shall map an application-chosen area from the specified typed memory pool without an effect on the availability of that area for allocation; that is, mapping such an object leaves each byte of the mapped area unallocated if it was unallocated prior to the mapping or allocated if it was allocated prior to the mapping. Appropriate privileges to specify the `POSIX_TYPED_MEM_MAP_ALLOCATABLE` flag are implementation-defined.

If successful, `posix_typed_mem_open()` shall return a file descriptor for the typed memory object. The open file description is new, and therefore the file descriptor shall not share it with any other processes. It is unspecified whether the file offset is set. The `FD_CLOEXEC` file descriptor flag associated with the new file descriptor shall be cleared.

The behavior of `msync()`, `ftruncate()`, and all file operations other than `mmap()`, `posix_mem_offset()`, `posix_typed_mem_get_info()`, `fstat()`, `dup()`, `dup2()`, and `close()`, is unspecified when passed a file descriptor connected to a typed memory object by this function.

The file status flags of the open file description shall be set according to the value of `oflag`. Applications shall specify exactly one of the three access mode values described below and defined in the `<fcntl.h>` header, as the value of `oflag`.

`O_RDONLY` Open for read access only.

`O_WRONLY` Open for write access only.

`O_RDWR` Open for read or write access.

Upon successful completion, the `posix_typed_mem_open()` function shall return a non-negative integer representing the file descriptor. Otherwise, it shall return -1 and set `errno` to indicate the error.

## ERRORS

The `posix_typed_mem_open()` function shall fail if:

**EACCES** The typed memory object exists and the permissions specified by `oflag` are denied.

**EINTR** The `posix_typed_mem_open()` operation was interrupted by a signal.

**EINVAL** The flags specified in `tflag` are invalid (more than one of `POSIX_TYPED_MEM_ALLOCATE`, `POSIX_TYPED_MEM_ALLOCATE_CONTIG`, or `POSIX_TYPED_MEM_MAP_ALLOCATABLE` is specified).

**EMFILE** All file descriptors available to the process are currently open.

**ENFILE** Too many file descriptors are currently open in the system.

**ENOENT** The named typed memory object does not exist.

**EPERM** The caller lacks appropriate privileges to specify the `POSIX_TYPED_MEM_MAP_ALLOCATABLE` flag in the `tflag` argument.

The `posix_typed_mem_open()` function may fail if:

### ENAMETOOLONG

The length of the `name` argument exceeds `{_POSIX_PATH_MAX}` on systems that do not support the XSI option or exceeds `{_XOPEN_PATH_MAX}` on XSI systems, or has a `pathname` component that is longer than `{_POSIX_NAME_MAX}` on systems that do not support the XSI option or longer than `{_XOPEN_NAME_MAX}` on XSI systems.

The following sections are informative.

## EXAMPLES

None.

## APPLICATION USAGE

None.

## RATIONALE

None.

## FUTURE DIRECTIONS

None.

## SEE ALSO

Section 2.14, File Descriptor Allocation, `close()`, `dup()`, `exec`, `fcntl()`, `fstat()`, `ftruncate()`, `mmap()`, `msync()`, `posix_mem_offset()`, `posix_typed_mem_get_info()`, `umask()`

The Base Definitions volume of POSIX.1-2017, `<fcntl.h>`, `<sys_mman.h>`

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