



## **Red Hat Enterprise Linux Release 9.2 Manual Pages on 'pthread\_barrier\_destroy.3p' command**

**\$ man pthread\_barrier\_destroy.3p**

PTHREAD\_BARRIER\_DESTROY(3P)POSIX Programmer's ManuaPTHREAD\_BARRIER\_DESTROY(3P)

### PROLOG

This manual page is part of the POSIX Programmer's Manual. The Linux implementation of this interface may differ (consult the corresponding Linux manual page for details of Linux behavior), or the interface may not be implemented on Linux.

### NAME

pthread\_barrier\_destroy, pthread\_barrier\_init ? destroy and initialize a barrier object

### SYNOPSIS

```
#include <pthread.h>

int pthread_barrier_destroy(pthread_barrier_t *barrier);

int pthread_barrier_init(pthread_barrier_t *restrict barrier,
    const pthread_barrierattr_t *restrict attr, unsigned count);
```

### DESCRIPTION

The pthread\_barrier\_destroy() function shall destroy the barrier referred by barrier and release any resources used by the barrier. The effect of subsequent use of the barrier is undefined until the barrier is reinitialized by another call to pthread\_barrier\_init(). An implementation may use this function to set barrier to an invalid value. The results are undefined if pthread\_barrier\_destroy() is called when any thread is blocked on the barrier, or if this function is called with an uninitialized barrier.

The `pthread_barrier_init()` function shall allocate any resources required to use the barrier referenced by `barrier` and shall initialize the barrier with attributes referenced by `attr`. If `attr` is `NULL`, the default barrier attributes shall be used; the effect is the same as passing the address of a default barrier attributes object. The results are undefined if `pthread_barrier_init()` is called when any thread is blocked on the barrier (that is, has not returned from the `pthread_barrier_wait()` call). The results are undefined if a barrier is used without first being initialized. The results are undefined if `pthread_barrier_init()` is called specifying an already initialized barrier.

The `count` argument specifies the number of threads that must call `pthread_barrier_wait()` before any of them successfully return from the call. The value specified by `count` must be greater than zero.

If the `pthread_barrier_init()` function fails, the barrier shall not be initialized and the contents of `barrier` are undefined.

See Section 2.9.9, Synchronization Object Copies and Alternative Mappings for further requirements.

## RETURN VALUE

Upon successful completion, these functions shall return zero; otherwise, an error number shall be returned to indicate the error.

## ERRORS

The `pthread_barrier_init()` function shall fail if:

**EAGAIN** The system lacks the necessary resources to initialize another barrier.

**EINVAL** The value specified by `count` is equal to zero.

**ENOMEM** Insufficient memory exists to initialize the barrier.

These functions shall not return an error code of `[EINTR]`.

The following sections are informative.

## EXAMPLES

None.

## APPLICATION USAGE

None.

## RATIONALE

If an implementation detects that the value specified by the barrier argument to `pthread_barrier_destroy()` does not refer to an initialized barrier object, it is recommended that the function should fail and report an [EINVAL] error.

If an implementation detects that the value specified by the attr argument to `pthread_barrier_init()` does not refer to an initialized barrier attributes object, it is recommended that the function should fail and report an [EINVAL] error.

If an implementation detects that the value specified by the barrier argument to `pthread_barrier_destroy()` or `pthread_barrier_init()` refers to a barrier that is in use (for example, in a `pthread_barrier_wait()` call) by another thread, or detects that the value specified by the barrier argument to `pthread_barrier_init()` refers to an already initialized barrier object, it is recommended that the function should fail and report an [EBUSY] error.

#### FUTURE DIRECTIONS

None.

#### SEE ALSO

`pthread_barrier_wait()`

The Base Definitions volume of POSIX.1-2017, `<pthread.h>`

#### COPYRIGHT

Portions of this text are reprinted and reproduced in electronic form from IEEE Std 1003.1-2017, Standard for Information Technology -- Portable Operating System Interface (POSIX), The Open Group Base Specifications Issue 7, 2018 Edition, Copyright (C) 2018 by the Institute of Electrical and Electronics Engineers, Inc and The Open Group. In the event of any discrepancy between this version and the original IEEE and The Open Group Standard, the original IEEE and The Open Group Standard is the referee document. The original Standard can be obtained online at <http://www.opengroup.org/unix/online.html>.

Any typographical or formatting errors that appear in this page are most likely to have been introduced during the conversion of the source files to man page format. To report such errors, see <https://www.ker?>

