



## ***Red Hat Enterprise Linux Release 9.2 Manual Pages on 'raise.3' command***

### ***\$ man raise.3***

RAISE(3)                      Linux Programmer's Manual                      RAISE(3)

#### **NAME**

raise - send a signal to the caller

#### **SYNOPSIS**

```
#include <signal.h>

int raise(int sig);
```

#### **DESCRIPTION**

The raise() function sends a signal to the calling process or thread.

In a single-threaded program it is equivalent to

```
kill(getpid(), sig);
```

In a multithreaded program it is equivalent to

```
pthread_kill(pthread_self(), sig);
```

If the signal causes a handler to be called, raise() will return only after the signal handler has returned.

#### **RETURN VALUE**

raise() returns 0 on success, and nonzero for failure.

#### **ATTRIBUTES**

For an explanation of the terms used in this section, see at? tributes(7).

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?Interface ? Attribute ? Value ?

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?raise() ? Thread safety ? MT-Safe ?

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## CONFORMING TO

POSIX.1-2001, POSIX.1-2008, C89, C99.

## NOTES

Since version 2.3.3, glibc implements `raise()` by calling `tgkill(2)`, if the kernel supports that system call. Older glibc versions implemented `raise()` using `kill(2)`.

## SEE ALSO

`getpid(2)`, `kill(2)`, `sigaction(2)`, `signal(2)`, `pthread_kill(3)`, `signal(7)`

## COLOPHON

This page is part of release 5.10 of the Linux `man-pages` project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.

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