



Red Hat Enterprise Linux Release 9.2 Manual Pages on 'teamd.8' command

\$ man teamd.8

TEAMD(8) Team daemon TEAMD(8)

NAME

teamd ? team network device control daemon

SYNOPSIS

teamd -k [-p pid_file] [-g]

teamd -e [-p pid_file] [-g]

teamd -c config_text [-p pid_file] [-gdrD] [-Z address]

teamd -f config_file [-p pid_file] [-gdrD] [-Z address]

teamd -h|-V

NOTE

Teaming is deprecated on RHEL9 and will be removed on RHEL10! For re?
placement please use bonding.

DESCRIPTION

teamd is a daemon to control a given team network device, during run?
time, as a puppeteer controls a puppet. It uses libteam to communicate
with the kernel team device instance via Netlink sockets. The behaviour
depends on the selected runner and its configuration. This daemon is
part of the libteam project.

OPTIONS

`-h, --help`

Print help text to console and exit.

`-V, --version`

Print version information to console and exit.

`-d, --daemonize`

Daemonize after startup.

`-k, --kill`

Kill running daemon instance.

`-e, --check`

Return 0 if a daemon is already running.

`-f filename, --config-file filename`

Load the specified configuration file.

`-c text, --config text`

Use given JSON format configuration string. If this option is present then -f option will be ignored.

`-p filename, --pid-file filename`

Use the specified PID file.

`-g, --debug`

Turns on debugging messages. Repeating the option increases verbosity.

`-l, --log-output`

Force teamd log output to stdout, stderr or syslog.

-r, --force-recreate

Force team device recreation in case it already exists.

-o, --take-over

Take over the device if it already exists.

-N, --no-quit-destroy

This option also ensures that the team device is not removed after teamd finishes.

-t devicename, --team-dev devicename

Use the specified team device name (overrides "device" key in the configuration).

-n, --no-ports

Start without ports, even if they are listed in the configuration.

-D, --dbus-enable

Enable D-Bus interface.

-Z address, --zmq-enable address

Enable ZMQ interface. Possible address formats are "tcp://ip:port", "ipc://path" and others. Detailed description of ZMQ library is in page <http://zguide.zeromq.org/page:all>.

-U, --usock-enable

Enable UNIX domain socket interface. This is enabled by default.

-u, --usock-disable

Disable UNIX domain socket interface.

teamdctl(8), teamd.conf(5), teamnl(8), bond2team(1)

AUTHOR

Jiri Pirko is the original author and current maintainer of libteam.

libteam	2013-07-10	TEAMD(8)
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