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# Red Hat Enterprise Linux Release 9.2 Manual Pages on 'tolower\_I.3' command

### \$ man tolower\_I.3

TOUPPER(3) Linux Programmer's Manual TOUPPER(3) NAME toupper, tolower, toupper\_I, tolower\_I - convert uppercase or lowercase **SYNOPSIS** #include <ctype.h> int toupper(int c); int tolower(int c); int toupper I(int c, locale t locale); int tolower\_l(int c, locale\_t locale); Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)): toupper\_l(), tolower\_l(): Since glibc 2.10: \_XOPEN\_SOURCE >= 700 Before glibc 2.10: \_GNU\_SOURCE

# **DESCRIPTION**

These functions convert lowercase letters to uppercase, and vice versa. If c is a lowercase letter, toupper() returns its uppercase equivalent, if an uppercase representation exists in the current locale. Other? wise, it returns c. The toupper\_I() function performs the same task, but uses the locale referred to by the locale handle locale. If c is an uppercase letter, tolower() returns its lowercase equiva? lent, if a lowercase representation exists in the current locale. Oth?

erwise, it returns c. The tolower\_I() function performs the same task, but uses the locale referred to by the locale handle locale.

If c is neither an unsigned char value nor EOF, the behavior of these functions is undefined.

The behavior of toupper\_I() and tolower\_I() is undefined if locale is the special locale object LC\_GLOBAL\_LOCALE (see duplocale(3)) or is not a valid locale object handle.

#### **RETURN VALUE**

The value returned is that of the converted letter, or c if the conver? sion was not possible.

#### **ATTRIBUTES**

For an explanation of the terms used in this section, see at? tributes(7).

?Interface ? Attribute ? Value ?

?toupper(), tolower(), ? Thread safety ? MT-Safe ?

?toupper I(), tolower I()? ? ?

#### **CONFORMING TO**

```
toupper(), tolower(): C89, C99, 4.3BSD, POSIX.1-2001, POSIX.1-2008. toupper_I(), tolower_I(): POSIX.1-2008.
```

### **NOTES**

The standards require that the argument c for these functions is either EOF or a value that is representable in the type unsigned char. If the argument c is of type char, it must be cast to unsigned char, as in the following example:

```
char c;
...
res = toupper((unsigned char) c);
```

This is necessary because char may be the equivalent signed char, in which case a byte where the top bit is set would be sign extended when converting to int, yielding a value that is outside the range of un?

signed char.

The details of what constitutes an uppercase or lowercase letter depend on the locale. For example, the default "C" locale does not know about umlauts, so no conversion is done for them.

In some non-English locales, there are lowercase letters with no corre? sponding uppercase equivalent; the German sharp s is one example.

## SEE ALSO

isalpha(3), newlocale(3), setlocale(3), towlower(3), towupper(3), use? locale(3), locale(7)

### **COLOPHON**

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

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