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# Rocky Enterprise Linux 9.2 Manual Pages on command 'getipnodebyaddr.3'

# \$ man getipnodebyaddr.3

GETIPNODEBYNAME(3)

Linux Programmer's Manual

GETIPNODEBYNAME(3)

# NAME

getipnodebyname, getipnodebyaddr, freehostent - get network hostnames and addresses

#### **SYNOPSIS**

#include <sys/types.h>

#include <sys/socket.h>

#include <netdb.h>

struct hostent \*getipnodebyname(const char \*name, int af,

int flags, int \*error\_num);

struct hostent \*getipnodebyaddr(const void \*addr, size\_t len,

int af, int \*error\_num);

void freehostent(struct hostent \*ip);

# **DESCRIPTION**

These functions are deprecated (and unavailable in glibc). Use getad? drinfo(3) and getnameinfo(3) instead.

The getipnodebyname() and getipnodebyaddr() functions return the names and addresses of a network host. These functions return a pointer to

the following structure:

```
struct hostent {
   char *h_name;
   char **h_aliases;
   int h_addrtype;
   int h_length;
   char **h_addr_list;
};
```

These functions replace the gethostbyname(3) and gethostbyaddr(3) func? tions, which could access only the IPv4 network address family. The getipnodebyname() and getipnodebyaddr() functions can access multiple network address families.

Unlike the gethostby functions, these functions return pointers to dy? namically allocated memory. The freehostent() function is used to re? lease the dynamically allocated memory after the caller no longer needs the hostent structure.

### getipnodebyname() arguments

The getipnodebyname() function looks up network addresses for the host specified by the name argument. The af argument specifies one of the following values:

#### AF\_INET

The name argument points to a dotted-quad IPv4 address or a name of an IPv4 network host.

# AF\_INET6

The name argument points to a hexadecimal IPv6 address or a name of an IPv6 network host.

The flags argument specifies additional options. More than one option can be specified by bitwise OR-ing them together. flags should be set to 0 if no options are desired.

#### AI V4MAPPED

This flag is used with AF\_INET6 to request a query for IPv4 ad? dresses instead of IPv6 addresses; the IPv4 addresses will be mapped to IPv6 addresses.

AI\_ALL This flag is used with AI\_V4MAPPED to request a query for both IPv4 and IPv6 addresses. Any IPv4 address found will be mapped to an IPv6 address.

### AI\_ADDRCONFIG

This flag is used with AF\_INET6 to further request that queries for IPv6 addresses should not be made unless the system has at least one IPv6 address assigned to a network interface, and that queries for IPv4 addresses should not be made unless the system has at least one IPv4 address assigned to a network interface.

This flag may be used by itself or with the Al\_V4MAPPED flag.

#### AI DEFAULT

This flag is equivalent to (AI\_ADDRCONFIG | AI\_V4MAPPED). getipnodebyaddr() arguments

The getipnodebyaddr() function looks up the name of the host whose net? work address is specified by the addr argument. The af argument speci? fies one of the following values:

#### AF\_INET

The addr argument points to a struct in\_addr and len must be set to sizeof(struct in\_addr).

#### AF INET6

The addr argument points to a struct in6\_addr and len must be set to sizeof(struct in6\_addr).

### **RETURN VALUE**

NULL is returned if an error occurred, and error\_num will contain an error code from the following list:

#### HOST NOT FOUND

The hostname or network address was not found.

# NO\_ADDRESS

The domain name server recognized the network address or name, but no answer was returned. This can happen if the network host has only IPv4 addresses and a request has been made for IPv6 in? formation only, or vice versa.

NO\_RECOVERY Page 3/5

The domain name server returned a permanent failure response.

# TRY AGAIN

The domain name server returned a temporary failure response.

You might have better luck next time.

A successful query returns a pointer to a hostent structure that con? tains the following fields:

h\_name This is the official name of this network host.

#### h\_aliases

This is an array of pointers to unofficial aliases for the same host. The array is terminated by a null pointer.

### h\_addrtype

This is a copy of the af argument to getipnodebyname() or getipnodebyaddr(). h\_addrtype will always be AF\_INET if the af argument was AF\_INET. h\_addrtype will always be AF\_INET6 if the af argument was AF\_INET6.

# h\_length

This field will be set to sizeof(struct in\_addr) if h\_addrtype is AF\_INET, and to sizeof(struct in6\_addr) if h\_addrtype is AF\_INET6.

#### h\_addr\_list

This is an array of one or more pointers to network address structures for the network host. The array is terminated by a null pointer.

# **CONFORMING TO**

RFC 2553.

# **NOTES**

These functions were present in glibc 2.1.91-95, but were removed again. Several UNIX-like systems support them, but all call them dep? recated.

#### SEE ALSO

getaddrinfo(3), getnameinfo(3), inet\_ntop(3), inet\_pton(3)

# **COLOPHON**

description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man-pages/.

Linux 2017-09-15 GETIPNODEBYNAME(3)