



### ***Rocky Enterprise Linux 9.2 Manual Pages on command 'vcs.4'***

**\$ man vcs.4**

VCS(4)                      Linux Programmer's Manual                      VCS(4)

#### NAME

vcs, vcsa - virtual console memory

#### DESCRIPTION

/dev/vcs0 is a character device with major number 7 and minor number 0, usually with mode 0644 and ownership root:tty. It refers to the memory of the currently displayed virtual console terminal.

/dev/vcs[1-63] are character devices for virtual console terminals, they have major number 7 and minor number 1 to 63, usually mode 0644 and ownership root:tty. /dev/vcsa[0-63] are the same, but using unsigned shorts (in host byte order) that include attributes, and pre? fixed with four bytes giving the screen dimensions and cursor position: lines, columns, x, y. (x = y = 0 at the top left corner of the screen.)

When a 512-character font is loaded, the 9th bit position can be fetched by applying the ioctl(2) VT\_GETHIFONTMASK operation (available in Linux kernels 2.6.18 and above) on /dev/tty[1-63]; the value is returned in the unsigned short pointed to by the third ioctl(2) argument.

These devices replace the screendump ioctl(2) operations of ioctl\_con? sole(2), so the system administrator can control access using filesystem permissions.

The devices for the first eight virtual consoles may be created by:

```
for x in 0 1 2 3 4 5 6 7 8; do
    mknod -m 644 /dev/vcs$x c 7 $x;
    mknod -m 644 /dev/vcsa$x c 7 $[$x+128];
done

chown root:tty /dev/vcs*
```

No ioctl(2) requests are supported.

## FILES

/dev/vcs[0-63]

/dev/vcsa[0-63]

## VERSIONS

Introduced with version 1.1.92 of the Linux kernel.

## EXAMPLES

You may do a screendump on vt3 by switching to vt1 and typing

```
cat /dev/vcs3 >foo
```

Note that the output does not contain newline characters, so some processing may be required, like in

```
fold -w 81 /dev/vcs3 | lpr
```

or (horrors)

```
setterm -dump 3 -file /proc/self/fd/1
```

The /dev/vcsa0 device is used for Braille support.

This program displays the character and screen attributes under the cursor of the second virtual console, then changes the background color there:

```
#include <unistd.h>
```

```
#include <stdlib.h>
```

```
#include <stdio.h>
```

```
#include <fcntl.h>
```

```
#include <sys/ioctl.h>
```

```
#include <linux/vt.h>
```

```

int
main(void)
{
    int fd;

    char *device = "/dev/vcsa2";

    char *console = "/dev/tty2";

    struct {unsigned char lines, cols, x, y;} scrn;

    unsigned short s;

    unsigned short mask;

    unsigned char attrib;

    int ch;

    fd = open(console, O_RDWR);

    if (fd < 0) {

        perror(console);

        exit(EXIT_FAILURE);

    }

    if (ioctl(fd, VT_GETHIFONTMASK, &mask) < 0) {

        perror("VT_GETHIFONTMASK");

        exit(EXIT_FAILURE);

    }

    (void) close(fd);

    fd = open(device, O_RDWR);

    if (fd < 0) {

        perror(device);

        exit(EXIT_FAILURE);

    }

    (void) read(fd, &scrn, 4);

    (void) lseek(fd, 4 + 2*(scrn.y*scrn.cols + scrn.x), SEEK_SET);

    (void) read(fd, &s, 2);

    ch = s & 0xff;

    if (s & mask)

        ch |= 0x100;

    attrib = ((s & ~mask) >> 8);

```

```
printf("ch=%#03x attrib=%#02x\n", ch, attrib);

s ^= 0x1000;

(void) lseek(fd, -2, SEEK_CUR);

(void) write(fd, &s, 2);

exit(EXIT_SUCCESS);

}
```

#### SEE ALSO

ioctl\_console(2), tty(4), ttyS(4), gpm(8)

#### COLOPHON

This page is part of release 5.10 of the Linux man-pages project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at <https://www.kernel.org/doc/man-pages/>.

Linux

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