



Linux Ubuntu 26.04 Manual Pages on command 'gamemodelist.1'

\$ man gamemodelist.1

gamemodelist(1) gamemodelist man page gamemodelist(1)

NAME

gamemodelist - search for processes running with gamemode

SYNOPSIS

gamemodelist

DESCRIPTION

gamemodelist will search the runtime of all processes running which started GameMode via libgamemodeauto.so and print them with ps(1) command output. This helper script makes it easy to find which processes are utilizing GameMode via libgamemodeauto.so when troubleshooting potential game issues.

USAGE

libgamemodeauto.so.0 will be found in the shared object maps of running processes utilizing GameMode. Run the following command to print processes loaded with libgamemodeauto.so.0. GameMode can be started other ways but this script will only detect processes utilizing GameMode via libgamemodeauto.so.

gamemodelist

OUTPUT

The output is a process table from ps(1) command.

PID PPID USER NI PSR COMMAND

Where each of these fields are defined in ps(1) manual. For your convenience here's a definition for each field.

COLUMN DESCRIPTION

PID Process ID

PPID Parent process ID

USER User name owning the process.

NI Nice value. This ranges from 19 (nicest)
to -20 (not nice to others), See
nice(1).

PSR Processor that process is currently as?
signed to. Useful when setting process
affinity using taskset(1) utility.

COMMAND Command name (only the executable name).

SEE ALSO

gamemodrun(1), nice(1), ps(1), taskset(1).

ABOUT

GameMode source can be found at <https://github.com/FeralInteractive/gamemode.git>

AUTHOR

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