



Linux Ubuntu 26.04 Manual Pages on command 'pthread_setattr_default_np.3'

\$ man pthread_setattr_default_np.3

pthread_getattr_default_np(3) Library Functions Manual pthread_getattr_default_np(3)

NAME

pthread_getattr_default_np, pthread_setattr_default_np, - get or set default thread-creation attributes

LIBRARY

POSIX threads library (libpthread, -lpthread)

SYNOPSIS

```
#define _GNU_SOURCE          /* See feature_test_macros(7) */
#include <pthread.h>

int pthread_getattr_default_np(pthread_attr_t *attr);

int pthread_setattr_default_np(const pthread_attr_t *attr);
```

DESCRIPTION

The pthread_setattr_default_np() function sets the default attributes used for creation of a new thread?that is, the attributes that are used when pthread_create(3) is called with a second argument that is NULL. The default attributes are set using the attributes supplied in *attr, a previously initialized thread attributes object. Note the following details about the supplied attributes object:

- ? The attribute settings in the object must be valid.
- ? The stack address attribute must not be set in the object.
- ? Setting the stack size attribute to zero means leave the default stack size unchanged.

The pthread_getattr_default_np() function initializes the thread attributes object referred to by attr so that it contains the default attributes used for thread creation.

ERRORS

ENOMEM (pthread_setattr_default_np()) Insufficient memory.

For an explanation of the terms used in this section, see `attributes(7)`.

GNU; hence the suffix "_np" (nonportable) in their names.

glibc 2.18.

When running the program, we see the following output:

```
#define _GNU_SOURCE
#include <err.h>
#include <pthread.h>
#include <sched.h>
#include <stdio.h>
#include <stdlib.h>
```

```

display_thread_attr(pthread_attr_t *attr)
{
    int s;
    size_t stacksize;
    size_t guardsize;
    int policy;
    struct sched_param schedparam;
    int detachstate;
    int inheritsched;

    s = pthread_attr_getstacksize(attr, &stacksize);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getstacksize");
    printf("Stack size:      %zu\n", stacksize);
    s = pthread_attr_getguardsize(attr, &guardsize);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getguardsize");
    printf("Guard size:      %zu\n", guardsize);
    s = pthread_attr_getschedpolicy(attr, &policy);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getschedpolicy");
    printf("Scheduling policy:  %s\n",
        (policy == SCHED_FIFO) ? "SCHED_FIFO" :
        (policy == SCHED_RR) ? "SCHED_RR" :
        (policy == SCHED_OTHER) ? "SCHED_OTHER" : "[unknown]");
    s = pthread_attr_getschedparam(attr, &schedparam);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getschedparam");
    printf("Scheduling priority: %d\n", schedparam.sched_priority);
    s = pthread_attr_getdetachstate(attr, &detachstate);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getdetachstate");
    printf("Detach state:      %s\n",
        (detachstate == PTHREAD_CREATE_DETACHED) ? "DETACHED" :

```

```

        (detachstate == PTHREAD_CREATE_JOINABLE) ? "JOINABLE" :
        "???");
s = pthread_attr_getinheritsched(attr, &inheritsched);
if (s != 0)
    errc(EXIT_FAILURE, s, "pthread_attr_getinheritsched");
printf("Inherit scheduler:  %s\n",
        (inheritsched == PTHREAD_INHERIT_SCHED) ? "INHERIT" :
        (inheritsched == PTHREAD_EXPLICIT_SCHED) ? "EXPLICIT" :
        "???");
}
int
main(void)
{
    int s;
    pthread_attr_t attr;
    s = pthread_getattr_default_np(&attr);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_getattr_default_np");
    display_pthread_attr(&attr);
    exit(EXIT_SUCCESS);
}

```

SEE ALSO

[pthread_attr_getaffinity_np\(3\)](#), [pthread_attr_getdetachstate\(3\)](#),
[pthread_attr_getguardsize\(3\)](#), [pthread_attr_getinheritsched\(3\)](#),
[pthread_attr_getschedparam\(3\)](#), [pthread_attr_getschedpolicy\(3\)](#), [pthread_attr_getscope\(3\)](#),
[pthread_attr_getstack\(3\)](#), [pthread_attr_getstackaddr\(3\)](#), [pthread_attr_getstacksize\(3\)](#),
[pthread_attr_init\(3\)](#), [pthread_create\(3\)](#), [pthreads\(7\)](#)