



Linux Ubuntu 26.04 Manual Pages on command 'res_init.3'

\$ man res_init.3

resolver(3) Library Functions Manual resolver(3)

NAME

res_ninit, res_nquery, res_nsearch, res_nquerydomain, res_nmkquery, res_nsend, res_nclose,
res_init, res_query, res_search, res_querydomain, res_mkquery, res_send, dn_comp, dn_expand
- resolver routines

LIBRARY

Resolver library (libresolv, -lresolv)

SYNOPSIS

```
#include <netinet/in.h>

#include <arpa/nameser.h>

#include <resolv.h>

struct __res_state;

typedef struct __res_state *res_state;

int res_ninit(res_state statep);

void res_nclose(res_state statep);

int res_nquery(int anslen;
               res_state statep,
               const char *dname,
               int class, int type,
               unsigned char answer[anslen], int anslen);

int res_nsearch(int anslen;
                res_state statep,
                const char *dname,
```

```

        int class, int type,
        unsigned char answer[anslen], int anslen);

int res_nquerydomain(int anslen;
        res_state statep,
        const char *name, const char *domain,
        int class, int type,
        unsigned char answer[anslen], int anslen);

int res_nmkquery(int datalen, int buflen;
        res_state statep, int op,
        const char *dname,
        int class, int type,
        const unsigned char data[datalen], int datalen,
        const unsigned char *newrr,
        unsigned char buff[buflen], int buflen);

int res_nsend(int msglen, int anslen;
        res_state statep,
        const unsigned char msg[msglen], int msglen,
        unsigned char answer[anslen], int anslen);

int dn_comp(int length;
        const char *exp_dn,
        unsigned char comp_dn[length], int length,
        unsigned char **dnptrs,
        unsigned char **lastdnptr);

int dn_expand(int length;
        const unsigned char *msg,
        const unsigned char *eomorig,
        const unsigned char *comp_dn,
        char exp_dn[length], int length);

[[deprecated]] extern struct __res_state _res;

[[deprecated]] int res_init(void);

[[deprecated]]

int res_query(int anslen;
        const char *dname,

```

```
int class, int type,  
unsigned char answer[anslen], int anslen);
```

[[deprecated]]

```
int res_search(int anslen;  
    const char *dname,  
    int class, int type,  
    unsigned char answer[anslen], int anslen);
```

[[deprecated]]

```
int res_querydomain(int anslen;  
    const char *name, const char *domain,  
    int class, int type,  
    unsigned char answer[anslen], int anslen);
```

[[deprecated]]

```
int res_mkquery(int datalen, int buflen;  
    int op,  
    const char *dname,  
    int class, int type,  
    const unsigned char data[datalen], int datalen,  
    const unsigned char *newrr,  
    unsigned char buf[buflen], int buflen);
```

[[deprecated]]

```
int res_send(int msglen, int anslen;  
    const unsigned char msg[msglen], int msglen,  
    unsigned char answer[anslen], int anslen);
```

DESCRIPTION

Note: This page is incomplete (various resolver functions provided by glibc are not described) and likely out of date.

The functions described below make queries to and interpret the responses from Internet domain name servers.

The API consists of a set of more modern, reentrant functions and an older set of non-reentrant functions that have been superseded. The traditional resolver interfaces such as `res_init()` and `res_query()` use some static (global) state stored in the `_res` structure, rendering these functions non-thread-safe. BIND 8.2 introduced a set of new interfaces

res_ninit(), res_nquery(), and so on, which take a res_state as their first argument, so you can use a per-thread resolver state.

The res_ninit() and res_init() functions read the configuration files (see resolv.conf(5)) to get the default domain name and name server address(es). If no server is given, the local host is tried. If no domain is given, that associated with the local host is used. It can be overridden with the environment variable LOCALDOMAIN. res_ninit() or res_init() is normally executed by the first call to one of the other functions. Every call to res_ninit() requires a corresponding call to res_nclose() to free memory allocated by res_ninit() and subsequent calls to res_nquery().

The res_nquery() and res_query() functions query the name server for the fully qualified domain name of specified type and class. The reply is left in the buffer answer of length anslen supplied by the caller.

The res_nsearch() and res_search() functions make a query and waits for the response like res_nquery() and res_query(), but in addition they implement the default and search rules controlled by RES_DEFNAMES and RES_DNSRCH (see description of _res options below).

The res_nquerydomain() and res_querydomain() functions make a query using res_nquery()/res_query() on the concatenation of name and domain.

The following functions are lower-level routines used by res_nquery()/res_query().

The res_nmkquery() and res_mkquery() functions construct a query message in buf of length buflen for the domain name dname. The query type op is one of the following (typically QUERY):

QUERY Standard query.

INQUERY Inverse query. This option was removed in glibc 2.26, since it has not been supported by DNS servers for a very long time.

NS_NOTIFY_OP

Notify secondary of SOA (Start of Authority) change.

newrr is currently unused.

The res_nsend() and res_send() function send a preformatted query given in msg of length msglen and returns the answer in answer which is of length anslen. They will call res_ninit()/res_init() if it has not already been called.

The dn_comp() function compresses the domain name exp_dn and stores it in the buffer comp_dn of length length. The compression uses an array of pointers dnptrs to previously compressed names in the current message. The first pointer points to the beginning of the message and

the list ends with NULL. The limit of the array is specified by lastdnptr. If dnptr is NULL, domain names are not compressed. If lastdnptr is NULL, the list of labels is not updated.

The `dn_expand()` function expands the compressed domain name `comp_dn` to a full domain name, which is placed in the buffer `exp_dn` of size `length`. The compressed name is contained in a query or reply message, and `msg` points to the beginning of the message.

The resolver routines use configuration and state information contained in a `__res_state` structure (either passed as the `statep` argument, or in the global variable `_res`, in the case of the older nonreentrant functions). The only field of this structure that is normally manipulated by the user is the options field. This field can contain the bitwise "OR" of the following options:

RES_INIT

True if `res_ninit()` or `res_init()` has been called.

RES_DEBUG

Print debugging messages. This option is available only if glibc was built with debugging enabled, which is not the default.

RES_AAONLY (unimplemented; deprecated in glibc 2.25)

Accept authoritative answers only. `res_send()` continues until it finds an authoritative answer or returns an error. This option was present but unimplemented until glibc 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES_USEVC

Use TCP connections for queries rather than UDP datagrams.

RES_PRIMARY (unimplemented; deprecated in glibc 2.25)

Query primary domain name server only. This option was present but unimplemented until glibc 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES_IGNTC

Ignore truncation errors. Don't retry with TCP.

RES_RECURSE

Set the recursion desired bit in queries. Recursion is carried out by the domain name server, not by `res_send()`. [Enabled by default].

RES_DEFNAMES

If set, `res_search()` will append the default domain name to single component names; that is, those that do not contain a dot. [Enabled by default].

RES_STAYOPEN

Used with RES_USEVC to keep the TCP connection open between queries.

RES_DNSRCH

If set, res_search() will search for hostnames in the current domain and in parent domains. This option is used by gethostbyname(3). [Enabled by default].

RES_INSECURE1

Accept a response from a wrong server. This can be used to detect potential security hazards, but you need to compile glibc with debugging enabled and use RES_DEBUG option (for debug purpose only).

RES_INSECURE2

Accept a response which contains a wrong query. This can be used to detect potential security hazards, but you need to compile glibc with debugging enabled and use RES_DEBUG option (for debug purpose only).

RES_NOALIASES

Disable usage of HOSTALIASES environment variable.

RES_USE_INET6

Try an AAAA query before an A query inside the gethostbyname(3) function, and map IPv4 responses in IPv6 "tunneled form" if no AAAA records are found but an A record set exists. Since glibc 2.25, this option is deprecated, and its usage produces a warning; applications should use getaddrinfo(3), rather than gethostbyname(3).

RES_ROTATE

Causes round-robin selection of name servers from among those listed. This has the effect of spreading the query load among all listed servers, rather than having all clients try the first listed server first every time.

RES_NOCHECKNAME (unimplemented; deprecated in glibc 2.25)

Disable the modern BIND checking of incoming hostnames and mail names for invalid characters such as underscore (_), non-ASCII, or control characters. This option was present until glibc 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES_KEEPTSIG (unimplemented; deprecated in glibc 2.25)

Do not strip TSIG records. This option was present but unimplemented until glibc 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES_BLAST (unimplemented; deprecated in glibc 2.25)

Send each query simultaneously and recursively to all servers. This option was present but unimplemented until glibc 2.24; since glibc 2.25, it is deprecated, and its usage produces a warning.

RES_USEBSTRING (glibc 2.3.4 to glibc 2.24)

Make reverse IPv6 lookups using the bit-label format described in RFC 2673; if this option is not set (which is the default), then nibble format is used. This option was removed in glibc 2.25, since it relied on a backward-incompatible DNS extension that was never deployed on the Internet.

RES_NOIP6DOTINT (glibc 2.24 and earlier)

Use ip6.arpa zone in IPv6 reverse lookup instead of ip6.int, which is deprecated since glibc 2.3.4. This option is present up to and including glibc 2.24, where it is enabled by default. In glibc 2.25, this option was removed.

RES_USE_EDNS0 (since glibc 2.6)

Enables support for the DNS extensions (EDNS0) described in RFC 2671.

RES_SINGLKUP (since glibc 2.10)

By default, glibc performs IPv4 and IPv6 lookups in parallel since glibc 2.9. Some appliance DNS servers cannot handle these queries properly and make the requests time out. This option disables the behavior and makes glibc perform the IPv6 and IPv4 requests sequentially (at the cost of some slowdown of the resolving process).

RES_SINGLKUPREOP

When RES_SINGLKUP option is enabled, opens a new socket for the each request.

RES_USE_DNSSEC

Use DNSSEC with OK bit in OPT record. This option implies RES_USE_EDNS0.

RES_NOTLDQUERY

Do not look up unqualified name as a top-level domain (TLD).

RES_DEFAULT

Default option which implies: RES_RECURSE, RES_DEFNAMES, RES_DNSRCH, and RES_NOIP6DOTINT.

RETURN VALUE

The res_ninit() and res_init() functions return 0 on success, or -1 if an error occurs.

The res_nquery(), res_query(), res_nsearch(), res_search(), res_nquerydomain(), res_querydomain(), res_nmkquery(), res_mkquery(), res_nsend(), and res_send() functions return the length of the response, or -1 if an error occurs.

FILES

resolver configuration file

resolver configuration file

ATTRIBUTES

[illegible][illegible]

? res_ninit(), res_nclose(), res_nquery(), res_nsearch(), ? Thread safety ? MT-Safe locale ?

? res_nquerydomain(), res_nsend()	?	?	?
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[illegible]

? res_nmkquery(), dn_comp(), dn_expand()	? Thread safety ? MT-Safe	?
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[illegible]

STANDARDS

None.

HISTORY

4.3BSD.

SEE ALSO

```
gethostbyname(3), resolv.conf(5), resolver(5), hostname(7), named(8)
```

The GNU C library source file resolv/README.