



## ***Linux Ubuntu 26.04 Manual Pages on command 'setnetgrent.3'***

### ***\$ man setnetgrent.3***

setnetgrent(3)                      Library Functions Manual                      setnetgrent(3)

#### NAME

setnetgrent, endnetgrent, getnetgrent, getnetgrent\_r, innetgr - handle network group entries

#### LIBRARY

Standard C library (libc, -lc)

#### SYNOPSIS

```
#include <netdb.h>
```

```
int setnetgrent(const char *netgroup);
```

```
void endnetgrent(void);
```

```
int getnetgrent(char **restrict host,  
                char **restrict user, char **restrict domain);
```

```
int getnetgrent_r(size_t size;  
                  char **restrict host,  
                  char **restrict user, char **restrict domain,  
                  char buff[restrict size], size_t size);
```

```
int innetgr(const char *netgroup, const char *host,  
            const char *user, const char *domain);
```

Feature Test Macro Requirements for glibc (see feature\_test\_macros(7)):

```
setnetgrent(), endnetgrent(), getnetgrent(), getnetgrent_r(), innetgr():
```

Since glibc 2.19:

```
_DEFAULT_SOURCE
```

glibc 2.19 and earlier:

```
_BSD_SOURCE || _SVID_SOURCE
```

### DESCRIPTION

The `netgroup` is a SunOS invention. A `netgroup` database is a list of string triples (host? name, username, domainname) or other `netgroup` names. Any of the elements in a triple can be empty, which means that anything matches. The functions described here allow access to the `netgroup` databases. The file `/etc/nsswitch.conf` defines what database is searched.

The `setnetgrent()` call defines the netgroup that will be searched by subsequent `getnetgrent()` calls. The `getnetgrent()` function retrieves the next netgroup entry, and returns pointers in `host`, `user`, `domain`. A null pointer means that the corresponding entry matches any string. The pointers are valid only as long as there is no call to other netgroup-related functions. To avoid this problem you can use the GNU function `getnetgrent_r()` that stores the strings in the supplied buffer. To free all allocated buffers use `endnetgrent()`.

In most cases you want to check only if the triplet (`hostname`, `username`, `domainname`) is a member of a netgroup. The function `innetgr()` can be used for this without calling the above three functions. Again, a null pointer is a wildcard and matches any string. The function is thread-safe.

## RETURN VALUE

These functions return 1 on success and 0 for failure.

## FILES

```
/etc/netgroup
/etc/nsswitch.conf
```

## ATTRIBUTES

For an explanation of the terms used in this section, see `attributes(7)`.

? Interface ? Attribute ? Value ?

setnetgrent(), Thread safety MT-Unsafe race:netgrent locale ?

getnetgrent\_r(), ? ?

innetgr() ? ?

endnetgrent() Thread safety MT-Unsafe race:netgrent ?

getnetgrent() Thread safety MT-Unsafe race:netgrent race:netgrentbuf locale ?

In the above table, `netgrent` in `race:netgrent` signifies that if any of the functions `setnetgrent()`, `getnetgrent_r()`, `innnetgr()`, `getnetgrent()`, or `endnetgrent()` are used in parallel in different threads of a program, then data races could occur.

## VERSIONS

In the BSD implementation, `setnetgrent()` returns `void`.

## STANDARDS

None.

## HISTORY

`setnetgrent()`, `endnetgrent()`, `getnetgrent()`, and `innnetgr()` are available on most UNIX systems. `getnetgrent_r()` is not widely available on other systems.

## SEE ALSO

`sethostent(3)`, `setprotoent(3)`, `setservent(3)`

Linux man-pages 6.17

2026-02-08

`setnetgrent(3)`