



Linux Ubuntu 26.04 Manual Pages on command 'unicode_start.1'

\$ man unicode_start.1

UNICODE_START(1)

General Commands Manual

UNICODE_START(1)

NAME

unicode_start - put keyboard and console in unicode mode

SYNOPSIS

unicode_start [font [umap]]

DESCRIPTION

The unicode_start command will put the keyboard and console into Unicode (UTF-8) mode.

For the keyboard this means that one can attach 16-bit U+xxxx values to keyboard keys using loadkeys(1), and have these appear as UTF-8 input to user programs. Also, that one can type hexadecimal Alt-xxxx using the numeric keypad, and again produce UTF-8.

For the console this means that the kernel expects UTF-8 output from user programs, and displays the output accordingly.

The parameter font is a font that is loaded. It should have a built-in Unicode map, or, if it hasn't, such a map can be given explicitly as second parameter. When no font was specified, the current font is kept.

NOTE

Unicode mode is a parameter with a value per virtual console. However, usually the font and keymap is common to all consoles.

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SEE ALSO

dumpkeys(1), kbd_mode(1), loadkeys(1), unicode_stop(1), utf-8(7), setfont(8)