NAME

bindtextdomain - set directory containing message catalogs

SYNOPSIS

#include <libintl.h>

char * bindtextdomain (const char * domainname, const char * dirname);

DESCRIPTION

The **bindtextdomain** function sets the base directory of the hierarchy containing message catalogs for a given message domain.

A message domain is a set of translatable *msgid* messages. Usually, every software package has its own message domain. The need for calling **bindtextdomain** arises because packages are not always installed with the same prefix as the libintl.h> header and the libc/libintl libraries.

Message catalogs will be expected at the pathnames *dirname/locale/category/domainname.*mo, where *locale* is a locale name and *category* is a locale facet such as **LC_MESSAGES**.

domainname must be a non-empty string.

If *dirname* is not NULL, the base directory for message catalogs belonging to domain *domainname* is set to *dirname*. The function makes copies of the argument strings as needed. If the program wishes to call the **chdir** function, it is important that *dirname* be an absolute pathname; otherwise it cannot be guaranteed that the message catalogs will be found.

If dirname is NULL, the function returns the previously set base directory for domain domainname.

RETURN VALUE

If successful, the **bindtextdomain** function returns the current base directory for domain *domainname*, after possibly changing it. The resulting string is valid until the next **bindtextdomain** call for the same *domainname* and must not be modified or freed. If a memory allocation failure occurs, it sets **errno** to **ENOMEM** and returns NULL.

ERRORS

The following error can occur, among others:

ENOMEM

Not enough memory available.

BUGS

The return type ought to be **const char** *, but is **char** * to avoid warnings in C code predating ANSI C.

SEE ALSO

 $gettext(3), \ dcgettext(3), \ dcgettext(3), \ dcgettext(3), \ dcgettext(3), \ textdomain(3), \ real-path(3)$