NAME

cosh, coshf, coshl − hyperbolic cosine function

SYNOPSIS

#include <math.h>

double cosh(double *x***);**
float coshf(float *x***);**
long double coshl(long double *x***);**

Link with *−lm*.

Feature Test Macro Requirements for glibc (see **feature_test_macros**(7)):

coshf(), **coshl**():
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
|| /* Glibc versions <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE

DESCRIPTION

These functions return the hyperbolic cosine of *x*, which is defined mathematically as:

cosh(x) = (exp(x) + exp(−x)) / 2

RETURN VALUE

On success, these functions return the hyperbolic cosine of *x*.

If *x* is a NaN, a NaN is returned.

If *x* is +0 or −0, 1 is returned.

If *x* is positive infinity or negative infinity, positive infinity is returned.

If the result overflows, a range error occurs, and the functions return **+HUGE_VAL**, **+HUGE_VALF**, or **+HUGE_VALL**, respectively.

ERRORS

See **math_error**(7) for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Range error: result overflow
errno is set to **ERANGE**. An overflow floating-point exception (**FE_OVERFLOW**) is raised.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
cosh(), **coshf**(), **coshl**()	Thread safety	MT-Safe

CONFORMING TO

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning *double* also conforms to SVr4, 4.3BSD.

BUGS

In glibc version 2.3.4 and earlier, an overflow floating-point (**FE_OVERFLOW**) exception is not raised when an overflow occurs.

SEE ALSO

acosh(3), **asinh**(3), **atanh**(3), **ccos**(3), **sinh**(3), **tanh**(3)

COLOPHON

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