

**NAME**

**env** – run a program in a modified environment

**SYNOPSIS**

**env** [*OPTION*]... [-] [*NAME*=*VALUE*]... [*COMMAND* [*ARG*]...]

**DESCRIPTION**

Set each *NAME* to *VALUE* in the environment and run *COMMAND*.

Mandatory arguments to long options are mandatory for short options too.

**-i, --ignore-environment**

start with an empty environment

**-0, --null**

end each output line with NUL, not newline

**-u, --unset=*NAME***

remove variable from the environment

**-C, --chdir=*DIR***

change working directory to *DIR*

**-S, --split-string=*S***

process and split *S* into separate arguments; used to pass multiple arguments on shebang lines

**--block-signal[=*SIG*]**

block delivery of *SIG* signal(s) to *COMMAND*

**--default-signal[=*SIG*]**

reset handling of *SIG* signal(s) to the default

**--ignore-signal[=*SIG*]**

set handling of *SIG* signal(s) to do nothing

**--list-signal-handling**

list non default signal handling to stderr

**-v, --debug**

print verbose information for each processing step

**--help** display this help and exit**--version**

output version information and exit

A mere **-** implies **-i**. If no *COMMAND*, print the resulting environment.

*SIG* may be a signal name like 'PIPE', or a signal number like '13'. Without *SIG*, all known signals are included. Multiple signals can be comma-separated. An empty *SIG* argument is a no-op.

**Exit status:**

- 125 if the **env** command itself fails
- 126 if *COMMAND* is found but cannot be invoked
- 127 if *COMMAND* cannot be found
- the exit status of *COMMAND* otherwise

**OPTIONS****-S/--split-string usage in scripts**

The **-S** option allows specifying multiple parameters in a script. Running a script named **1.pl** containing the following first line:

```
#!/usr/bin/env -S perl -w -T
```

```
...
```

Will execute **perl -w -T 1.pl**.

Without the '**-S**' parameter the script will likely fail with:

```
/usr/bin/env: 'perl -w -T': No such file or directory
```

See the full documentation for more details.

#### **--default-signal[=SIG] usage**

This option allows setting a signal handler to its default action, which is not possible using the traditional shell trap command. The following example ensures that seq will be terminated by SIGPIPE no matter how this signal is being handled in the process invoking the command.

```
sh -c 'env --default-signal=PIPE seq inf | head -n1'
```

### **NOTES**

POSIX's **exec(3p)** pages says:

"many existing applications wrongly assume that they start with certain signals set to the default action and/or unblocked.... Therefore, it is best not to block or ignore signals across execs without explicit reason to do so, and especially not to block signals across execs of arbitrary (not closely cooperating) programs."

### **AUTHOR**

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### **REPORTING BUGS**

GNU coreutils online help: <<https://www.gnu.org/software/coreutils/>>

Report any translation bugs to <<https://translationproject.org/team/>>

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### **SEE ALSO**

**sigaction(2)**, **sigprocmask(2)**, **signal(7)**

Full documentation <<https://www.gnu.org/software/coreutils/env>>

or available locally via: info '(coreutils) env invocation'