

## NAME

**faked** – daemon that remembers fake ownership/permissions of files manipulated by fakeroot processes.

## SYNOPSIS

**faked** [**--debug**] [**--foreground**] [**--cleanup**] [**--key** *msg-key*] [**--load**] [**--save-file** *save-file*] [**--port** *TCP-port*]

## DESCRIPTION

If a fakeroot process wants to change the ownership of a file, then **faked** is the process that remembers that new owner. If later the same fakeroot process does a `stat()` for that filename, then the libfakeroot wrapped `stat()` call will first ask **faked** for the fake ownership etc of that file, and then report it.

## OPTIONS

### **--debug**

Print debugging information on stderr.

### **--foreground**

Don't fork into the background.

### **--cleanup** **number**

Cleanup the semaphores.

### **--key** **key-number**

Don't allocate a new communication channel, but use channel specified by key. (If the specified channel doesn't exist, it's created).

### **--save-file** **save-file**

Save the environment to save-file on exit.

### **--load**

Load a previously saved environment from the standard input.

### **--unknown-is-real**

Use real ownership of previously-unknown files instead of setting them to root:root.

### **--port** **tcp-port**

Use TCP port tcp-port.

## BUGS

None so far. Be warned, though: although I've written quite a few much larger (and smaller) programs, I've never written anything that was as tiny as **fakeroot**, had as many bugs as **fakeroot**, and still was as usable as, say, **fakeroot** version 0.0\_3, the first version that could be used to build itself.

## COPYING

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## MANUAL PAGE

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## SEE ALSO

**fakeroot**(1), **dpkg-buildpackage**(1), **debuild**(1) */usr/share/doc/fakeroot/DEBUG*