NAME

gdbus - Tool for working with D-Bus objects

SYNOPSIS

- **gdbus** introspect [--system | --session | --address *address*] --dest *bus_name* --object-path /*path/to/object* [--xml] [--recurse] [--only-properties]
- **gdbus** monitor [--system | --session | --address *address*] --dest *bus_name* [--object-path/*path/to/object*]
- gdbus call [--system | --session | --address address] --dest bus_name --object-path /path/to/object --method org.project.InterfaceName.MethodName [--timeout seconds] ARG1 ARG2...
- gdbus emit [--system | --session | --address address] --object-path /path/to/object --signal org.project.InterfaceName.SignalName [--dest unique_bus_name] ARG1 ARG2...
- **gdbus** wait [--system | --session | --address *address*] --activate *bus_name* [--timeout *seconds*] *bus_name*

gdbus help

DESCRIPTION

gdbus is a simple tool for working with D–Bus objects.

COMMANDS

introspect

Prints out interfaces and property values for a remote object. For this to work, the owner of the object needs to implement the org.freedesktop.DBus.Introspectable interface. If the **--xml** option is used, the returned introspection XML is printed, otherwise a parsed pretty representation is printed. The **--recurse** option can be used to introspect children (and their children and so on) and the **--only-properties** option can be used to only print the interfaces with properties.

monitor

Monitors one or all objects owned by the owner of bus_name.

call

Invokes a method on a remote object. Each argument to pass to the method must be specified as a serialized **GVariant** except that strings do not need explicit quotes. The return values are printed out as serialized **GVariant** values.

emit

Emits a signal. Each argument to include in the signal must be specified as a serialized **GVariant** except that strings do not need explicit quotes.

wait

Waits until *bus_name* is owned by some process on the bus. If the **--activate** is specified, that bus name will be auto-started first. It may be the same as the bus name being waited for, or different.

help

Prints help and exit.

BASH COMPLETION

gdbus ships with a bash completion script to complete commands, destinations, bus names, object paths and interface/method names.

EXAMPLES

This shows how to introspect an object – note that the value of each property is displayed:

\$ gdbus introspect ---system \

--dest org.freedesktop.NetworkManager \ --object-path /org/freedesktop/NetworkManager/Devices/0

node /org/freedesktop/NetworkManager/Devices/0 {

```
interface org.freedesktop.DBus.Introspectable {
  methods:
   Introspect(out s data);
 };
interface org.freedesktop.DBus.Properties {
  methods:
   Get(in s interface,
     in s propname,
     out v value);
   Set(in s interface,
     in s propname,
     in v value);
   GetAll(in s interface,
       out a{sv} props);
 };
interface org.freedesktop.NetworkManager.Device.Wired {
  signals:
   PropertiesChanged(a{sv} arg_0);
  properties:
   readonly b Carrier = false;
   readonly u Speed = 0;
   readonly s HwAddress = '00:1D:72:88:BE:97';
 };
interface org.freedesktop.NetworkManager.Device {
  methods:
   Disconnect();
  signals:
   StateChanged(u arg_0,
           u arg_1,
           u arg_2);
  properties:
   readonly u DeviceType = 1;
   readonly b Managed = true;
   readwrite o Ip6Config = '/';
   readwrite o Dhcp4Config = '/';
   readwrite o Ip4Config = '/';
   readonly u State = 2;
   readwrite u Ip4Address = 0;
   readonly u Capabilities = 3;
   readonly s Driver = 'e1000e';
   readwrite s Interface = 'eth0';
   readonly s Udi = '/sys/devices/pci0000:00/0000:00:19.0/net/eth0';
};
};
```

The **--recurse** and **--only-properties** options can be useful when wanting to inspect all objects owned by a particular process:

```
$ gdbus introspect ---system ---dest org.freedesktop.UPower ---object-path / --recurse ---only-properties
node / {
    node /org {
    node /org/freedesktop {
        node /org/freedesktop/UPower {
        interface org.freedesktop.UPower {
            properties:
        }
        }
    }
}
```

```
readonly b IsDocked = true;
      readonly b LidForceSleep = false;
      readonly b LidIsPresent = false;
      readonly b LidIsClosed = false;
      readonly b OnLowBattery = false;
      readonly b OnBattery = false;
      readonly b CanHibernate = true;
      readonly b CanSuspend = true;
      readonly s DaemonVersion = '0.9.10';
    };
   node /org/freedesktop/UPower/Policy {
    };
   node /org/freedesktop/UPower/Wakeups {
    interface org.freedesktop.UPower.Wakeups {
      properties:
       readonly b HasCapability = true;
     };
    };
  };
 };
};
```

In a similar fashion, the introspect command can be used to learn details about the Notify method:

[...]

};

```
interface org.freedesktop.Notifications {
 methods:
  GetServerInformation(out s return_name,
               out s return_vendor,
               out s return_version,
               out s return_spec_version);
  GetCapabilities(out as return_caps);
  CloseNotification(in u id);
  Notify(in s app_name,
      in u id,
      in s icon,
      in s summary,
      in s body,
      in as actions,
      in a{sv} hints,
      in i timeout,
      out u return_id);
};
```

[...]

With this information, it's easy to use the call command to display a notification

```
$ gdbus call --session \
```

```
--dest org.freedesktop.Notifications \
--object-path /org/freedesktop/Notifications \
--method org.freedesktop.Notifications.Notify \
my_app_name \
42 \
gtk-dialog-info \
"The Summary" \
```

"Here's the body of the notification" \ [] \ {} \ 5000

(uint32 12,)

Monitoring all objects on a service:

\$ gdbus monitor --system --dest org.freedesktop.ConsoleKit Monitoring signals from all objects owned by org.freedesktop.ConsoleKit The name org.freedesktop.ConsoleKit is owned by :1.15 /org/freedesktop/ConsoleKit/Session2: org.freedesktop.ConsoleKit.Session.ActiveChanged (false,) /org/freedesktop/ConsoleKit/Session2: org.freedesktop.ConsoleKit.Seat.ActiveSessionChanged (",) /org/freedesktop/ConsoleKit/Session2: org.freedesktop.ConsoleKit.Session.ActiveChanged (true,) /org/freedesktop/ConsoleKit/Sest1: org.freedesktop.ConsoleKit.Seat.ActiveSessionChanged ('/org/freedesktop/ConsoleKit/Seat1: org.fr

Monitoring a single object on a service:

\$ gdbus monitor ---system ---dest org.freedesktop.NetworkManager ---object-path /org/freedesktop/NetworkManager/Access Monitoring signals on object /org/freedesktop/NetworkManager/AccessPoint/4141 owned by org.freedesktop.NetworkManager The name org.freedesktop.NetworkManager is owned by :1.5

/org/freedesktop/NetworkManager/AccessPoint/4141: org.freedesktop.NetworkManager.AccessPoint.PropertiesChanged ({'St /org/freedesktop/NetworkManager/AccessPoint/4141: org.freedesktop.NetworkManager.AccessPoint.PropertiesChanged ({'St /org/freedesktop/NetworkManager/AccessPoint/4141: org.freedesktop.NetworkManager.AccessPoint.PropertiesChanged ({'St /org/freedesktop/NetworkManager/AccessPoint/4141: org.freedesktop.NetworkManager.AccessPoint.PropertiesChanged ({'St

Emitting a signal:

\$ gdbus emit --session --object-path /foo --signal org.bar.Foo "['foo', 'bar', 'baz']"

Emitting a signal to a specific process:

\$ gdbus emit -- session -- object-path /bar -- signal org.bar.Bar someString -- dest :1.42

Waiting for a well-known name to be owned on the bus; this will not auto-start the service:

\$ gdbus wait ---session org.bar.SomeName

Auto-starting then waiting for a well-known name to be owned on the bus:

\$ gdbus wait -- session -- activate org.bar.SomeName

Auto-starting a different service, then waiting for a well-known name to be owned on the bus. This is useful in situations where *SomeName* is not directly activatable:

\$ gdbus wait ---session ---activate org.bar.PrerequisiteName org.bar.SomeName

Waiting for a well-known name and giving up after 30 seconds. By default, the timeout is disabled; or set **--timeout** to 0 to disable it:

\$ gdbus wait ---session ---timeout 30 org.bar.SomeName

BUGS

Please send bug reports to either the distribution bug tracker or the upstream bug tracker at https://gitlab.gnome.org/GNOME/glib/issues/new.

SEE ALSO

dbus-send(1)