NAME

memccpy − copy memory area

SYNOPSIS

#include <string.h>

void *memccpy(void **dest***, const void ****src***, int** *c***, size_t** *n***);**

DESCRIPTION

The **memccpy**() function copies no more than *n* bytes from memory area *src* to memory area *dest*, stopping when the character *c* is found.

If the memory areas overlap, the results are undefined.

RETURN VALUE

The **memccpy**() function returns a pointer to the next character in *dest* after *c*, or NULL if *c* was not found in the first *n* characters of *src*.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
memccpy()	Thread safety	MT-Safe

CONFORMING TO

POSIX.1-2001, POSIX.1-2008, SVr4, 4.3BSD.

SEE ALSO

bcopy(3), **bstring**(3), **memcpy**(3), **memmove**(3), **strcpy**(3), **strncpy**(3)

COLOPHON

This page is part of release 5.05 of the Linux *man-pages* project. A description of the project, information about reporting bugs, and the latest version of this page, can be found at https://www.kernel.org/doc/man−pages/.