

**NAME**

pbmtomda - convert a portable bitmap to a Microdesign .mda

**SYNOPSIS**

**pbmtomda** [-d][-i][--] [ *pbmfile* ]

**DESCRIPTION**

Reads a portable bitmap file as input. Reads from stdin if input file is omitted. Produces a MicroDesign 2 area file (.MDA) as output.

**OPTIONS**

- d** Halve the height of the output file, to compensate for the aspect ratio used in MicroDesign files.
- i** Invert the colours used.
- End of options (use this if the filename starts with "-")

**BUGS**

There's no way to produce files in MicroDesign 3 format. MD3 itself and mdatopbm(1) can read files in either format.

**SEE ALSO**

mdatopbm(1), pbm(5)

**AUTHOR**

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