

**NAME**

strcmp, strncmp – compare two strings

**SYNOPSIS**

```
#include <string.h>
```

```
int strcmp(const char *s1, const char *s2);
```

```
int strncmp(const char *s1, const char *s2, size_t n);
```

**DESCRIPTION**

The **strcmp()** function compares the two strings *s1* and *s2*. The locale is not taken into account (for a locale-aware comparison, see **strcoll(3)**). It returns an integer less than, equal to, or greater than zero if *s1* is found, respectively, to be less than, to match, or be greater than *s2*.

The **strncmp()** function is similar, except it compares only the first (at most) *n* bytes of *s1* and *s2*.

**RETURN VALUE**

The **strcmp()** and **strncmp()** functions return an integer less than, equal to, or greater than zero if *s1* (or the first *n* bytes thereof) is found, respectively, to be less than, to match, or be greater than *s2*.

**ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<b>strcmp()</b> , <b>strncmp()</b>	Thread safety	MT-Safe

**CONFORMING TO**

POSIX.1-2001, POSIX.1-2008, C89, C99, SVr4, 4.3BSD.

**SEE ALSO**

**bcmp(3)**, **memcmp(3)**, **strcascmp(3)**, **strcoll(3)**, **string(3)**, **strncascmp(3)**, **strverscmp(3)**, **wscmp(3)**, **wcsncmp(3)**

**COLOPHON**

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